

INTERSECTION
"THE SCOTTISH WORLD CON"

**THE 53RD WORLD
SCIENCE FICTION
CONVENTION**

**POCKET
PROGRAMME
GUIDE**

SPONSORED BY





INTERSECTION

Travel Pass - £7.00

**Valid for unlimited travel on Shuttle Buses between
Thursday 24th and Monday 28th August inclusive**

THIS PASS IS VALID ONLY IN CONJUNCTION WITH CONGRESS BADGE
SHOWING THE FOLLOWING IDENTITY NUMBER

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ReadMe

The Intersection Pocket Programme Book
and Local Guide



Welcome to Intersection, the 53rd World Science Fiction Convention.

I know you are keen to get out there and explore the wonders of the science fiction universe, but you'll find it a lot easier to cope with if you take the time to read the first few pages of this guide.

How to use this pocket programme

This pocket programme is your guide to the convention: it contains the what, when, where (but not the why) of Intersection. In it are listed all the programme items, maps of the city, the hotels and the SECC. As a help to visitors there is also information on local restaurants and shops. It has been produced in a ring binder format so that you can carry it in your pocket/bag without the pages becoming mangled, and so that you can remove pages to insert updates or simply to make it lighter! Sorry that most of the print is so small, but there's just so much to cram in.

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So, take a deep breath and get ready to experience the first Scottish Worldcon.



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First Time?

If you haven't been to a science fiction convention before then the morning fan programme items in Hall 4 of the SECC will give you an excellent introduction to what we are all about. Everyone here is a potential friend, so don't be shy. Talk to people, get involved in anything that's happening. This is a fun event, so have fun!

Warnings and Admonitions

The convention is a fun event and everyone attending expects to have a good time with no hassles. The easiest way to ensure this is to follow these simple rules:

1. Wear your badge so that it is easily visible at all times. It is your entry token to all events and convention areas. Keep it safe and do not allow anyone else to use it.
2. Obey the instructions of stewards or convention staff. Remember that they are volunteers and should be treated with great respect, even reverence, as they are working at the event at which they should really be relaxing.
3. Keep your belongings (bags, clothing etc.) with you at all times. Unattended bags may be removed by convention security. (See section on lost property.)
4. If you have a costume which includes a weapon of some sort (sword, gun, laser blaster) then you will have to leave it outside the convention or you will be requested to leave. The only exception to this is if you enter the Masquerade and have cleared the weapon with the Masquerade director (Gythia North) in advance, and you must carry it securely wrapped to and from the Masquerade.

5. Do not take food or drink into the Artshow or Dealers area. This is to prevent accidents damaging expensive goods.
6. You may not eat any food or drink brought into the SECC from outside. All food and drink must be obtained from the catering outlets within the SECC. Also, do not bring take-away food into the hotels as this upsets them and can create a litter problem.
7. Do not smoke in any of the programme or display areas. Smoking areas are clearly signposted. If there isn't a sign, assume that you may not smoke.
8. Smile at people, talk to strangers, get involved in what's going on. Volunteer to do a shift as a gopher. Everyone has a badge with their name on it, so you're on first name terms with them the moment you meet.
9. Have fun.

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Convention Information Desk

Information is available at the desk on the SECC concourse near Hall 5. It is manned from 10.00 to 20.00 each day. There are noticeboards and signs around the desk giving programme changes, where the parties are and lots of other useful information. You can also pick up copies of the daily newsletter "*The Voice of the Mysterons*" here. The newsletter has news of changes to the programme and other info about people, events, parties etc. It is available at least once per day at points scattered throughout the SECC.

Voodoo Board

If you want to contact someone then you can leave a message for them at the Voodoo Board beside the Information Desk in the concourse of the SECC. It works like this: you write your message on a card, put it in the box in the correct alphabetical section, then stick a pin beside the person's name on the board - that's the Voodoo part.

Lost & Found

If you lose or find something in the SECC, go to the Information Desk. If the Information Desk is closed then you should try the Ops Room which is manned until 01.00. In the evening party hotels the hotel reception desks will handle lost & found enquiries. If you require a replacement copy of this guide or have lost your badge then you should go to the membership enquiries desk in Hall 1 on Thursday and Friday and in the main concourse from Saturday onwards.

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Notices

If you want to stick any notices on walls in the SECC please use Blu-Tack, not tape or pins.

Childcare

Childcare and Kidcon are in Hall 4. Childcare costs £1.00 per child per hour. Please note that baby changing should be done using the toilets in the childcare area of Hall 4. Details of the fascinating programme items for Kidcon are available from the Childcare area.

Registration

Opening times for registration are Thursday 10.00 - 21.00, Friday, Sat, Sun, 10.00 - 20.00 and Monday 10.00 - 17.00.

Disabled Access

Help is available for anyone with mobility problems or who requires some other help to be able to enjoy the convention. There is a desk beside the registration area where copies of a help guide are available. This is also where you can request a wheelchair, for which there will be a small fee.

What's Where

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SECC

Daytime programme, evening extravaganzas, dealers room, artshow, daytime fan programme, fan lounge, science exhibition, computer area, fan fair.

Moat House

All day videos, various programme items, workshops, WSFS business meeting.

Central Hotel

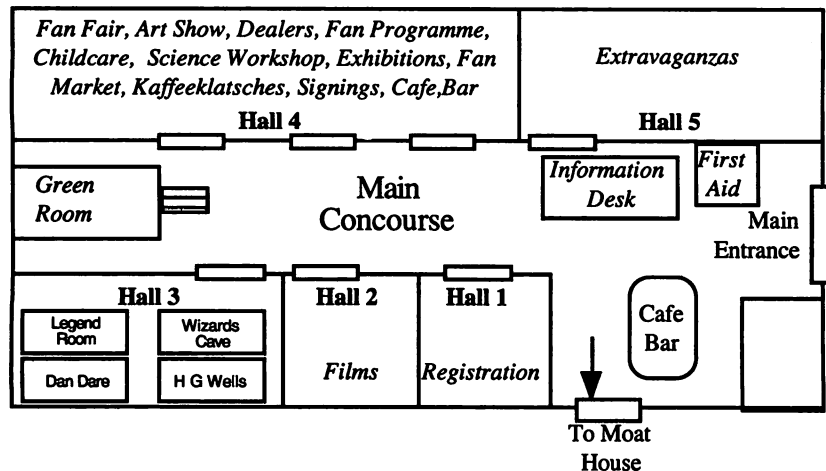
Evening fan programme, evening science programme, small parties.

Forte Crest

Evening bid parties, evening filking, Ceilidh, jazz workshop

Please note that the maps and layouts that follow are not to scale: they are provided simply to give you an idea of the layout of the convention. The Moat House Hotel is beside the SECC. The Forte Crest Hotel is in Bothwell St and the Central Hotel is in Hope St, beside Central Station.

SECC



SECC

Hall 1 Mon-Fri Registration, Sat-Mon Program Hall 2 film programme

Hall 3 The Wizards' Cave, Legend Room, Dan Dare and H G Wells Programme rooms.

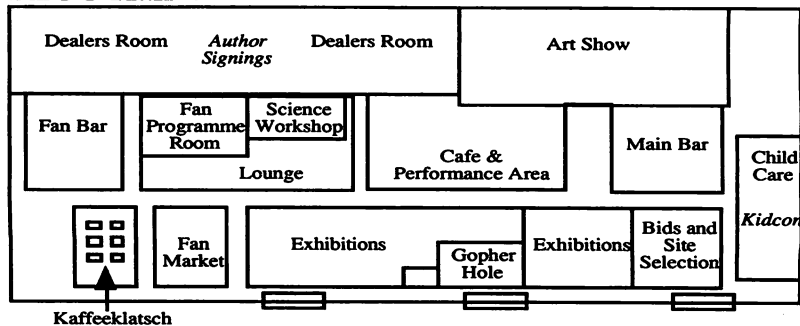
Hall 4 Dealer's Room, Fan Fair, Fan Market, Fan Lounge, Fixed Exhibits, Art Show, Dealer's Room, Science Workshop Room & Computer Area, Kidcon, LEGO Zone, Theatre Area, Kaffeeklatsch, Signings, Various Food Stalls, Bar Areas

Hall 5 Extravanzas. Upstairs offices Green Room, Newsletter, Fan Repro

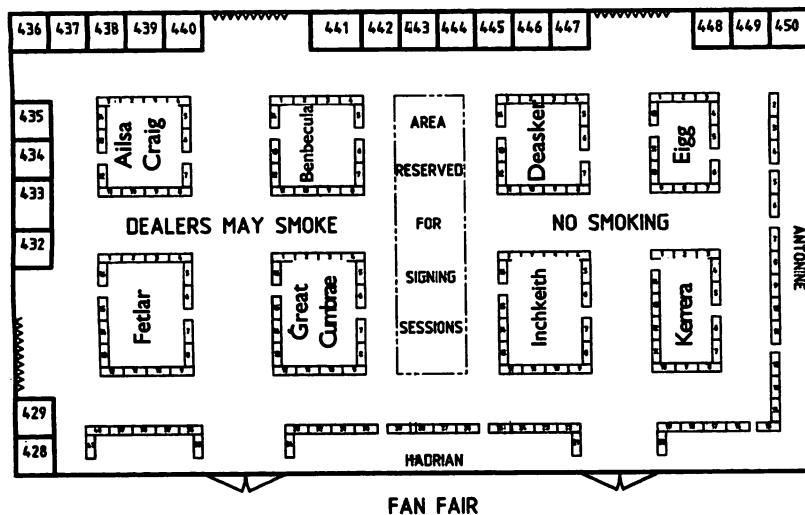
On Concourse Information Desk, Voodoo Board, First Aid post. From Saturday - Registration Desk moves to Concourse.

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SECC Hall 4



INTERSECTION DEALERS' ROOM



ART SHOW

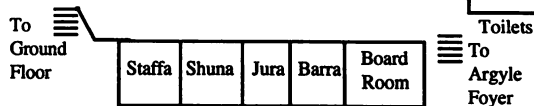
10

The Dealers Room will open to members 10.00 - 18.00 each day, except that it will not open until Noon on Thursday and closes at 16.00 on Monday. Doors will be barred to new entrants from 10 minutes before closing.

Shuna, Staffa, Barra, Jura, Board room: Programme
 Rockall, Malin: Games

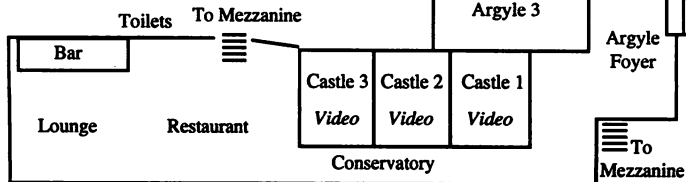
Rockall
Malin
Hebrides

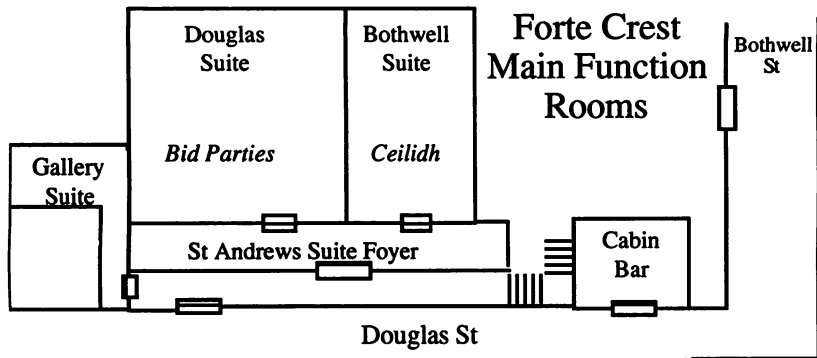
Moat House Hotel Mezzanine Floor



Moat House Hotel Ground Floor

Moathouse Argyle 1, 2/3, Programme.
 Castle 1, 2, 3 Video





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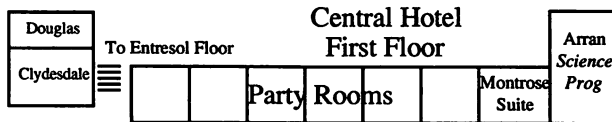
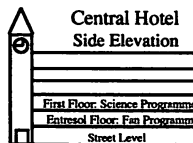
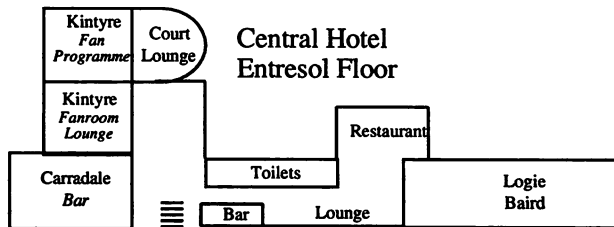
Ailsa & Iona
Reception/Bars
Douglas/Bothwell

10th Floor

**Forte Crest
Side Elevation**

Bothwell St Level
Douglas St Level

Forte Crest Ballroom: Bothwell/Douglas Suite Bid parties (evening), Ceilidh (Sat), Jazz (Sun)
Cabin Bar Thursday filk, other days non-smoking bar.
Iona/Ailsa suites - Evening filking. Gallery Suite overnight filking.



Entresol floor: Carradale - non-smoking bar, Logie Baird - Friday night beach party, Court Lounge: smoking bar Kintyre: nonsmoking lounge and evening Fan Program
 First Floor: Arran: Science programme. Syndicate rooms - parties.

Art Show

Art GOH: Les Edwards, Sculptor in Residence: Vincent C.L. Jo-nes Artist in Residence: Heather Spears

Areas include: Main Exhibition, Fan Section, Print Shop, Sketch Bin.

"THINGS TO COME"

Special exhibition in collaboration with the BRITISH DIABETIC ASSOCIATION in honour of H.G. WELLS, lay-founder of the B.D.A. An exhibition of work about and inspired by Wells including archival material from the H.G. Wells Society collection at the University of North London, the Wells Collection at the Bromley Central Library and private collectors. Signings and an auction of donated books and art work to be presented by the ART SHOW and Book Room with the support of our ART GOH LES EDWARDS and HARRY HARRISON.

OPENING TIMES FOR ART SHOW.

Changes will be subject to programming. When possible the Print Shop and ART SHOW FOYER will remain open while preparing for special events such as the Main Auction.

Thursday	open 1800, closed 2100	Friday	1000 to 2100
Saturday	1000 to 2200	Sunday	0900 to 1200 and 1700 to 2100
Monday	0900 to 1700		

SALES may be made in the following ways: Direct, by Auction, from the Print shop(direct). All sales must be paid in Sterling. INTERSECTION will accept VISA, ACCESS, EuroCheques, Travellers Cheques and personal cheques (UK with guarantee card). Further information on sales will be made available in the ART SHOW catalogue and art show.



Captain's Log

Stardate 9501.4



"We find ourselves in the vicinity of the Wizards of the Coast concession. The games are... fascinating. A thorough investigation is highly recommended to any personnel in this sector."



AUCTIONS

There will be two auctions.:

1. "THINGS TO COME AUCTION" Charity Auction benefiting Diabetic research. Signed Books, Specially donated artwork, etc. SUNDAY 1000 until 1130. Auctioneers: Stephen Jones and Jo Fletcher. Location to be announced.
2. "MAIN AUCTION" 'Voice auction' on work made available for auction in the main exhibit. SUNDAY 1300 to 1600
Auctioneer: Jan Howard Finder. Location Hall 1

Art show programming and times will be announced at the convention. We plan a series of internal art show workshops, interviews, signings and other special events. Items include: WORKSHOPS, DEMONSTRATIONS, TOURS and many other events. Full details are in the Art Show Catalogue.

List of Artists (alphabetical)

Les Edwards (Art GoH), Brian Aldiss/Rosemary Chorley, David Angus, Chris Baker (Fangorn), Eugenia Bancui, Ioana Bancui, Rodica Bancui, Graham Bleathman, Martine Blond (Ty Kadrak), Michael Bossom, Jason Brookes, Ian Brooks, Scott Brown, Liyi Tan, Jackie Burns, Jim Burns, Roger Burton-West, Paul Campion, Steve Crisp, Judith Clute, Darlene Coltrain, Ctein, James S. Dougherty, Larry deSouza, Chuck Divine, Bob Eggleton, Michelle Ellington, Peter Elson, Mike Farnworth, Danny Flynn, Craig Forrester, Gilles Francescano, Peter Francis, Fred Gambino, Wendy Gamble-Stevens, Nicu Gescse, Beckett Gladney, Mary Hanson-Roberts, David Hardy, Jason Hurst, Kayoko Isozaki, Clephren Janeman, Leslie Janneman, Nik Jardine, Robert Jeffrey, Camelia Jelesneac, Silviu Jelesneac, Angela Jones, Vincent Jo-Nes, Jean-Dominique Lavoix-Carli, Todd Lockwood, James Logan, Don Maitz, Aurel Manole, Denys Martynets, Sue Mason, Juraj Maxon (Mad Max), Ellen McMicking (Blade), Lucinda McNary, Franz Mikdis, Ian Miller, Rolf Mohr, Chris Moore, Dave Mooring, Luisa Nadalini, Tom Nanson, Ione Neagu, Ingrid Neilson, John Nelson, Marina Nicolaev, Andy Patterson, Arthur Payn, Peter Peebles, Martina Pilcerova, Michael Porjes, Jean Porter, Jim Porter, Sergey Poyarkov, Mary Prince, Marion Radu-Ricu, Allan Richardson, Keith Scaife, Yuri Sherbatykh, Kate Soley, Spring Schoenhuth, S.M.S., Heather Spears, Colin Sullivan, Jon Sullivan, Paul Swendsen, Brian Waugh, Chris Williamson, Wizards of the Coast, Janny Wurts, Mick Van Houten, Chris Varian, Adrian Vlasceanu, Paul Youll, University of North London, Bromley Central Library

Programme Times and Details

As with all conventions, the programme is constantly being updated. Please note that the programme is subject to change and you should check the Information Desk and convention newsletter for details of changes. This is the programme as available 2 weeks before the convention. Please read the following notes which will help to guide you through the complexities of a programme spread across five days in four venues.

The listings shown as grids give only the time, location, title and code number of each programme item. To get more detail on any item you should look up its code number in the section that comes after the grids. Note that there are 2 separate types of grid: one for daytime programme in the Moat House and SECC, the other for evening programme in the Moat House, SECC, Central Hotel and Forte Crest. Different columns are shown in the grids on different days depending on the programme room requirements. Special items are shown at the foot of evening grids. Signing sessions and kafeeklatsch are listed on P75 & 76

Films are listed separately in the film and video programme. **Videos** are not listed at all: see the programme displayed outside the video rooms in the Moat House and at the Information Desk.

Feedback

There is one programme item not shown on any of the grids, and that is the daily Feedback Session in the Hall 4 Performance Area at 1500. This gives you the chance to tell us what you think of the convention. Each session will be attended by one of the co-chairs of the convention.

		Argyle 1	Argyle 2/3	Hall 1 & Hall 5	Legend Room	HG Wells Room	Wizard's Cave
T	1000						
H	1100	004 Where Do You Draw the Line in Comics / Art					
U	1200	007 Building a Better Religion	008 Scottish Writers		010 Straight Reflections		009 City of Architecture
R	1300	017 Forrest Ackerman Slide Show	014 30 Years of Thunderbirds			015 Spend, Spend, Spend.	012 Traditional Dress
S	1400	026 Comsats - Wireless World to Wired World	020 Slideshow		021 Critical Standards	024 Terraforming - The Science of Green Mars	022 Trading Cards
D	1500	031 Take Your Pick	032 Horizon 10 -American Futures		036 Geography of Space I	033 Where Do You Draw The Line on TV	029 Space Treasure Trail
A	1600			038 Opening Ceremony			
Y	1700	046 Filk in Mainstream Fandom	047 Millenial Foundation at 17.30		043 Are Two Heads Better Than One	041 Horizon 10 - Real & Virtual Communities	044 Why Was Scotty Scottish ?
	1800	051 Further Visions		057 Brass Band at 1830	056 Building a List		049 Handling Sex in RPG's

Dan Dare Room	Hall 4 Science	Hall 4 Fanroom	Barra	Shuna & Staffa	Jura	Board Room	
		001 Breakfast Club / 15 Minute Fandom at 1030					T
		003 Survivors Guide to Intersection					H
		005 The Write Way / 15 Minute Fandom		006 An Introduction to WSFS			U
	011 Clementine	016 Apocryphal Tales		013 A Comparison Between WSFS and ESFS			R
	027 ET Encounter	019 Welcome to the Fan Programme 028 Worldcon for Beginners		023 Gaelic			S
035 Life in the Art Lane		034 Whats WSFS 039 Fanzine Reading and Review		037 Protofilk			D
							A
042 Ops Radio Procedures	040 Cyberspace Beginners - Logging On and Loading Up	048 Tale of Three Fandoms		133 Into the Unknown			Y
053 Get Back to Your Own Universe	052 ET Encounter Report	054 Fandom and the Net		055 What is Filk?	050 WSFS Mark Protection Group Meeting		

		Argyle 1	Argyle 2/3	Hall 1 & Hall 5	Legend Room	HG Wells Room	Wizard's Cave
F	1000	070 The Campaign for Real Aliens -	075 Women in Uniform	067 Masquerade Meeting in hall 5	069 Klingon Language		172 Slide Show
R	1100	081 Research in Writing SF	087 Negative Matter Supported Wormholes	077 Retreating to the Golden Age	085 When is a Comic not a Comic	078 The Future of English	079 Campbell's Children
I	1200	091 Telling Stories and Story Telling	098 Why Have a Director	099 Redesigning The Human Body for Fun and Fornication	097 SF Encyclopaedia - The End of the Story	093 Tale of a Tale	090 Great Cover! Shame about the Game.
D	1300	110 Vinc Clark Guest of Honour Discussion	106 Alternate Technological Histories	105 The Turtle Sells	109 The Music Hugo - What Went Wrong	114 Horizon 10 - Asia Rising	103 The Mind's Eye
A	1400	117 Slide Show	130 The Spaceship and the Bilges	129 The Shadow of the City	127 Lagging Laws - Copyright	124 The Laughing Universe	122 Real World SF
Y	1500	135 Deus Ex Machina... or How to Achieve a Climax	142 3 Books to Build a World	139 Alternate SF	137 Busman's Holiday	136 Quantum Mechanics	018 Queer Vampires
	1600	152 Forensics	155 My Life Writ Large	149 The Most Alien Alien	178 Arthur, Merlin and Camelot - Were They Scottish?	143 Geography of Space 2	147 The Theatre of Memory
	1700	167 The Value of Style	164 What are the Limits to Science	158 You Won't Respect Us in the Morning	165 Need Hard SF Be Hard?	159 Terraforming - Can We? Should We?	160 The Hero in Spite of Himself
	1800	173 Beyond the Round Table	184 Why is So Much Crap Published?		179 From Computer to Camera	175 Asteroid Deflection 1	299 Don't Tell Me What to Write!

Dan Dare Room	Hall 4 Science	Hall 4 Fanroom	Barra	Shuna & Staffa	Jura	Board Room	F R I D A Y
	074 Contact Game Session	076 Breakfast Club / 15 Minute Fandom at 1030		071 WSFS	073 ESFS	068 Writers Workshop	
088 SETI	084 Planet Colonisation Simulation	083 Aliens	080 A Thousand Abandoned Cities				
094 17th Century Schizoid Fan		100 15 Minute Fandom 102 Give Up the Day Job	096 A Riband For Your Coat		092 Scotland in the Early Middle Ages I	095 Working on Characters in Comics	
116 Kipling: SF's Unknown Uncle	112 ET Encounter	108 Con Runners Anonymous	104 Incestuous Costuming	107 Green Children of Woolpit	111 Fans and Mysteries		
119 Married to the Mob	125 Planet Colonisation Simulation	126 Fans of the Frozen North		120 Filkwriting (Workshop)	123 Fanzines in a Flash (workshop)	118 Writers Workshop	
180 Do You Judge a Comic by its Cover?		141 Fans and Fund Raising	138 Exit Stage Left	134 You Make Me DC			
156 What Makes a Cult Show	146 ET Encounter	415 Postcard From Romania 157 3 Fandoms - Clubs or Groups	150 SF Poetry Jam	145 Desert Asteroids, Filk	154 SF & Postmodernism	153 Art Workshop	
161 Down the Slippery Slope	162 Economics of Space	169 Agony Column		166 Filkers Playtime	163 The Wheels of If	171 Con Running Workshop at 1730	
174 Show and Tell	176 ET Encounter Game Report		025 Fear of Being the Same	181 Filk Feeding Frenzy			

		Argyle 1	Argyle 2/3	Hall 1 & Hall 5	Legend Room	HG Wells Room	Wizard's Cave
S	1000	ID205 Biting the Hand	ID206 More Than The Sum of the Parts	Hall 1	ID291 TV / TS	ID210 How Green is SF	ID204 Costuming the Hard Way
A	1100	ID215 King Kong vs Godzilla	ID220 You're the Alien	ID224 Writing for Star Trek	ID219 From Maria to Marvin	ID221 Headlong into the Drink	ID223 Authors are just Role Players without
T	1200	ID232 The Iconography of Scotland	ID239 A Cruise Through the Hard Fantasy Archipelago	ID240 21st Century Propulsion	ID230 To Spend or Not to Spend	ID231 You'll Scare the Children	ID228 Enough is Enough
U	1300	ID254 Deconstructions - The Guns of the South	ID242 Beyond Cyberpunk	ID247 Special Effects Maketh The Film	ID244 My Hovercraft is Full of Eels	ID246 The Great Silence	ID243 Canadian SF
R	1400	ID259 Who's Animated Now	ID265 Great Contributors to Screen SF	ID258 Samuel R. Delany Guest of Honour Speech	ID266 Finding Fandom Through Fame	ID236 Why Are Artists So Underused	ID256 Lagging Laws - Computers
D	1500	ID271 Jack Barron to Pictures at Eleven: 25 Years of the Movie in SF	ID274 Judging Dredd	ID273 Pass Me The Deux Ex Machina	ID270 Does Fiction Warp Your Mind?	ID283 Asteroid Deflection 2	ID276 Technology & the Genocide of Native Peoples
A	1600	ID290 Whose Mythology?	ID296 More Utopias	ID294 The Making of Space Precinct	ID286 The Impossibility of Truth	ID287 The Time Machine, 100 Years On	ID289 Cyberpunk to Gothic Horror
Y	1700	ID310 Combined Fan Fund Auction	ID303 The Hero's Journey		ID307 Reinventing ... Vampires	ID315 Your Legend, My Inspiration	ID281 Cannot Load File "Sistine Chapel"
	1800		ID320 If We Ruled The World	ID319 From the Underworld	ID312 One Rule for All	ID311 Where Horror Meets SF	ID317 Mercury

Dan Dare Room	Hall 4 Science	Hall 4 Fanroom	Barra	Shuna & Staffa	Jura	Board Room	S A T U R D A Y
ID211 Virtual Reality	ID207 ET Encounter	ID213 The Breakfast Club / 15 Minutes Fandom at 1030	ID072 We Have The Technology	ID209 WSFS	ID212 ESFS	ID208 Writers Workshop	
ID222 Online Martian Atlas	ID218 Planet Colonisation Simulation	ID217 Around the Con in 18 Hours ID226 15 Minute Fanfiction	ID216 View from the Foreign Legion				
ID516 Nanotechnology	ID227 Cyberspace Intermediate	ID235 Laughter Lines	ID229 21 Years of Glasgow Fandom		ID233 Scotland in the Early Middle Ages 2	ID234 Art Workshop	
ID253 Batman vs Batman	ID241 ET Encounter	ID252 The Ego has Landed	ID248 Sodall ? Sedit	ID251 World at One	ID249 Fan History for Beginners: Why Brother		
ID255 Horizon 10 - A United States of Europe?	ID260 Intersection Starship	ID261 Who's Anorak is it Anyway	ID264 Hypertext Fiction Demonstration	ID268 Steal from the Best	ID267 A Con of Your Own	ID257 Writers Workshop	
ID272 A Certain Age		ID279 Live Action Fanzine		ID277 Harmony			
ID288 The Villian is Always in Black	ID285 Contact Game Session	ID292 How to Suppress Fannish Feminism	ID045 Who Goes Normal	ID284 Music Has a Strong Magic	ID295 Jackpot!	ID293 No Strings Attached	
ID308 Horizon 10 - The Information Economy	ID304 Post Nuclear Family	ID300 Concentration: A Compressed	ID305 SF Poetry Jam	ID302 Filk Feeding Frenzy	ID301 Translators Workshop / Corridor		
ID316 Women Scientists, From Marie Curie to Susan Cahlon	ID318 ET Encounter Report			ID313 A Filk at Bedtime			

		Argyle 1	Argyle 2/3	Hall 1 & Hall 5	Legend Room	HG Wells Room	Wizard's Cave
S	1000	348 The Funny Bone's Connected to the Headbone	344 Space in 1999	346 Mike Jitzlov Talk	342 The Day Job	343 It's a Kind of Magic	341 Horizon 10 - Armed and Dangerous
U	1100	363 Constructive Criticism	361 Fantasy on Trial	353 Reinventing ... Genre Fantasy	269 Gays in Comics	360 British Space - What Was and What Might Have Been	357 How Do We Get There from Here?
N	1200	358 Expanded Universes	365 SF and the Death of God	369 The Music of "The War of the Worlds"	371 Adapting to Circumstances	366 Horror by Another Name?	370 Woman as Machine
D	1300	385 Dinosaurs as Aliens	390 High Tech. Meets Low Tech.	387 Art Auction	386 Privacy	379 The Rough Guide to Fantasy Worldbuilding	381 Promoting in the Public Sector
A	1400	396 Encore Un Fin de Siecle	400 Samuel R. Delany Interviewed		391 Space Access 1 - DCX 403 Space Access 2 - Black Horse	397 Hopes and Dooms of the Next Century	398 Six String Futures
Y	1500	406 The 2nd Foundation Lecture	405 Star Wars - The Saga Continues ...		410 Space Access 3 - Fast and Cheap 414 Space Access 4 - Atomic Moonbase	413 Guessing Games	408 Getting Your Game Published
	1600	417 Deconstructions - The Iron Dragon's Daughter	421 Les Edwards - Artist Guest of Honour	427 Simon Ings, Media Presentation	420 Well it Was Funny in English	430 Greybeards	416 The Bugs Bite Back
	1700	441 Contact	431 Which Comes First, Character or Setting?	436 Turning Points	442 Family Ties	443 SF & Addictions - Babylon 5	440 Right and Proper
	1800	448 The World of Anime	446 Can You Really Learn How to Write?	451 Bob Shaw's Serious Scientific Talk	454 Escape From SF: The Appeal of the Detective Story	450 The Monsters and the Critics	447 Scottish Romances and Classical Fantasy

Dan Dare Room	Hall 4 Science	Hall 4 Fanroom	Barra	Shuna & Staffa	Jura	Board Room	SUNDAY
347 Triple Marriages	340 ET Encounter	351 Breakfast Club / 15 Minute Fandom at 1030		350 WSFS	349 ESFS	345 Writers Workshop	
362 In the Niche	354 Cyberspace Advanced - Data Perception in Cyberspace	355 Dr Horror's Hangover cures 364 15 Minute Fandom					
368 (Ab)Uses of Popular Science	374 Intersection Starship	372 History of the Hugos at 11.30 377 15 Minute Fandom	314 Ceilidh Dance Workshop		375 Publishing in the International Market	376 Con Running Workshop	
380 It'll be Ready Any Day Now ...	383 ET Encounter	389 The Second Coming	322 College of Piping	378 An Interview with Scott Bradfield	384 Costume Post-Mortem		
402 Thog's Fliegenkatsch	392 The Epona Project	399 From Hektography to the WWW	328 Traditional Music and	395 These You Have Filked			
359 Just a Shade Off Beam		412 3 Fandoms - Conventions 148 As Easy as Apa	330 Ceilidh		407 Piloted by Puppets: Gerry Anderson's Extraordinary		
419 Magazines	422 Planet Colonisation Simulation	428 Body Image: Self Image		418 Producing a Filk Tape (workshop)	429 Take Five Women	424 Art Workshop	
438 Losing our Heritage	439 Soviet Space Programme	435 The Fan in the High Castle		437 Talking Guitars	434 Rheingold	444 Computer Graphics. The Pixel Pushers Workshop at 1730	
455 Computer Risks	445 ET Encounter	452 Myths, Legends and Taboos		453 Meet Mainland Europe	449 Making the Break		

		Argyle 1	Argyle 2/3	Hall 1 & Hall 5	Legend Room	HG Wells Room	Wizard's Cave
M	1000	478 Something Eldritch This Way Comes	473 What Makes a Good Short Story?	477 Space Warps and Time Machines	541 From Flying Sorcerors to Fallen Angels		480 I Didn't Know They Could Read
O	1100	488 Personality Trades	487 Space Access 5 - Wrap-up Panel	507 To Last a Thousand Years	491 Seen the Film, Bought The T-Shirt	485 From the Frozen North	519 Intersection Starship Final Report
N	1200	502 The Threepenny Space Opera	499 Diane and Peter's Desert Planet Discs	504 100 Years of Cinema	500 Conan Doyle and Forensic Science		529 Culture Crossings
D	1300	509 Roger Zelazny Remembered	512 Awards Ceremony	493 The Collapse of Chaos	514 The Word for World is Dingbat		
A	1400	522 International Cooperation in Space		521 Building a Character	520 Choosing the Best Bits	526 The Reviews We Deserve	
Y	1500	530 So What Use is an Editor?	538 You've Played the Game	536 Love and Rockets	534 Trekkie Beams Down	532 Armageddon and Beyond	
	1600	539 Community by Perverts, for Perverts, with Love	544 The Ones That Got Away	542 Horizon N	545 Carry on Laughing		
	1700		549 Gripe Session	546 Closing Ceremony			
	1800						

Dan Dare Room	Hall 4 Science	Hall 4 Fanroom	Barra	Shuna & Staffa	Jura	Board Room	M O N D A Y
	474 ET Encounter	482 Breakfast Club / 15 Minute Fandom at 1030		475 WSFS	476 ESFS	479 Writers Workshop	
490 Sci-Fi, Who Wants It?	492 Planet Colonisation Simulation	484 Virtual Fandom 494 15 Minute Fandom	486 Time Travel in RPG's				
501 After the Walls Came Down		496 Attack of the Evil Subversives at 1130. 506 15 Minute Fandom	495 Porn by Women, for Women, With Love		505 The Myth of Fannish Tolerance	497 Is it A Plane or is it Airfix	
513 The Fantasy Encyclopaedia	517 ET Encounter	515 I'm Too Sexy for my Beany 518 Mirror Images	508 That Doesn't Look Like Him.	511 Dutch Science	510 Other Fandoms		
537 WSFS Business Meeting		525 Fanzine Reading and reviewing 527 3 Fandoms - Travellers	470 Whys and Wherefores of Fan Funds	523 What is Filk	524 Other Styles of Conunning		
		533 The Art of Fanzines	528 Out of the Closet, Into the Universe		535 Urban Spaceman		
	543 ET Encounter - Final Report	481 Readers and Fans		540 I'll Sing the Low Road			
		547 Where Do We Go From Here		548 Vroom (or 101 uses for a dead filksong)			
				550 Filk Feeding Frenzy			

		Argyle 1	Argyle 2/3	Jura & Shuna	Central Kintyre	Central Arran	Crest Filk & Misc.
T	1800						
H	1900		059 Crack Cocaine and the Mythopoeic Tradition	058 Filkers Felidae			
U	2000						
R	2100				061 Anoraks of Fire	062 SF Myths - Physics	
S	2200				064 Fanzines - Do They Have An Attitude		063 A Filk at Bedtime
D	2300				065 Minneapolis in '73 Party		066 All Night Filk Circles
A	Mid						
Y		Also tonight: 060 African Stories at 2030 in Hall 5					
		Parties at the Forte Crest and Central Hotels					

		Argyle 1	Argyle 2/3	Jura & Shuna	Central Kintyre	Central Arran	Crest Filk & Misc.
S	1800						314 Ceilidh Dance Workshop
A	1900	325 Verse Story - MacIntyre at 1930		323 WSFS			321 The Not-the-Masquerade Circle & 322 College of Piners
T	2000	327 Reading - Janny Wurts 329 M. Shayne Bell				326 SF Myths - Biology	328 Traditional Music and Songs
U	2100	331 Reading - Ian McDonald 334 Tom Holt			332 Is There Life After Intersection ?	333 Tall Technical Tales	330 Ceilidh
R	2200	335 Storytelling			336 Have I Got a Fandom for You at 2230		
D	2300				338 Eternicon Party at 2330		337 Rendezvous Concert
A	Mid						339 All Night Filk Circle
Y		Also happening tonight: 324 Masquerade in Hall 5 at 1930					
		Parties at the Forte Crest and Central Hotels					

Hall 5	Argyle 1	Argyle 2/3	Jura & Shuna	Central Kintyre	Central Arran	Crest Filk & Misc.	S U N D A Y
456 Hugo Ceremony in Hall 5							
459 Acoustic Filk Concert in Hall 1	457 Reading - Greer Gilman 461 Diana L. Paxson			460 Live and Dangerous Ansible Review of the <i>Worldview</i>		458 Jazz	
	464 Reading - Suzy McKee Charnas 466 Elizabeth Moon			462 Romancing the Internet	465 Brewing & Distilling in Space	463 Burns, Auld Scots and Poetry	
	467 Reading - Gill Alderman 469 Simon Ings			468 Sex in Fandom			
				472 Fannish Blind Date at 2330		471 All Night Filk Circle	
Also happening tonight: Fireworks sponsored by Creed after the Hugos							
Parties at the Forte Crest and Central Hotels							

		Argyle 1	Argyle 2/3	Jura & Shuna	Central Kintyre	Central Arran	Crest Filk & Misc.
M	1800						
O	1900			551 Eurovision Filk Contest			552 Good Child Care Guide at 1930
N	2000						
D	2100			553 A Filk at Bed Time		554 Black Technology	
A	2200				555 Fannish Question Time		556 Dead Dog Filk
Y	2300				557 Evolution Party		
	Mid						
		Dead Dog Parties Everywhere				Haste Ye Back!	

Programme Items in Index Number Order

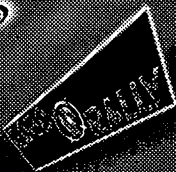
Apart from a few late changes, the index number list is pretty much in chronological order.

- 001 Breakfast Club / 15 Minute Fandom. The chance for early birds to meet and discuss the day ahead. There will be information on upcoming programme items and parties for each day and people to ask about these. Thu 1030 Hall 4 Fanroom
- 003 Survivors Guide to Intersection. Is this your first Worldcon? Don't know anyone? No accommodation? On a tight budget? This item will give you good advice for each of these circumstances and many more. Thu 1100 Hall 4 Fanroom
- 004 Where Do You Draw the Line in Comics / Art. What are the rules governing what is and is not acceptable? Does the fact that many people consider comics as being for children affect the outlook on censorship on foul language, sex and violence in comics? Thu 1100 Argyle 1
- 005 The Write Way / 15 Minute Fandom. Getting your work published can be a hit and miss affair. Our panel of writers tell us tales of tears, trauma, and hopefully, triumph. Christina Lake, Phil Raines Thu 1200 Hall 4 Fanroom
- 006 An Introduction to WSFS. Kevin Standlee explains the arcane workings of the World Science Fiction Society. Thu 1200 Shuna/Staffa
- 007 Building a Better Religion. The mechanics of fantastic and alien theologies. How weird can they get? David V Barrett, Lee Gold, Stephan Grundy, Robert J Sawyer, Pamela Hodgson Thu 1200 Argyle 1
- 008 Scottish Writers. Do Scottish SF writers have a special take on the subject? If so, what? Iain Banks, Chris Boyce, Michael Cobley, Duncan Lunan, Ken MacLeod Thu 1200 Argyle 2/3
- 009 City of Architecture. Thu 1200 Wizard's Cave
- 010 Straight Reflections. Discussion: What do straights think of us? How do they see us? How do they use the ideas they get from us, and are they even aware of their origin? (Repeat the first three sentences, substituting the word 'mundane'.) Stephen Dedman, Samuel R. Delany, Andy Nimmo, Paul Smit Thu 1200 Legend Room
- 011 Clementine. A talk on the results from last year's DoD lunar mapper by Jordin Kare. Science Room, 1pm Jordin Kare Thu 1300 Hall 4 Science Room
- 012 Traditional Dress. Thu 1300 Wizard's Cave
- 013 A Comparison Between WSFS and ESFS. Thu 1300 Shuna/Staffa
- 014 30 Years of Thunderbirds. Thunderbirds is probably Gerry Anderson's most remembered work in the world of supermarionation. What is it about Thunderbirds that made it so popular and enables it to continue to make its mark with each passing generation. Chartier Thu 1300 Argyle 2/3

- 015 Spend, Spend, Spend.. A panel on the different approaches of American and Continental costuming covering money, presentation etc. Giulia de Cesare, Shirlee Dunlop, Teddy Thu 1300 HG Wells Room
- 016 Apocryphal Tales. Did you hear the one about Banksie and the flying wardrobe? Iain hasn't, and he wants to get to the bottom of all these rumours... Diane Duane sure knows a few stories too, which we hope to persuade her to spill. Thu 1300 Hall 4 Fanroom
- 017 Forrest Ackerman Slide Show. Slide show of Forry's seventy-year collection of SF history. Forrest J. Ackerman Thu 1300 Argyle I
- 018 Queer Vampires. Discussion: Pat Califas, Anne Rice, Poppy Z. Brite - for that matter, vampire sexuality in Bram Stoker's 'Dracula' was hardly straight! Jane Carnall, Tanya Huff, Bart Kemper, Kari Maund Fri 1500 Wizard's Cave
- 019 Welcome to the Fan Programme. A way of matching faces to names Jenny Glover, Steve Glover, John D. Rickett Thu 1400 Hall 4 Fanroom
- 020 Slideshow. Don Maitz, Janny Wurts Thu 1400 Argyle 2/3
- 021 Critical Standards. Writers who are critics - how does each role inform the other. Samuel R. Delany, Colin Greenland, Pat McMurray, Norman Spinrad Thu 1400 Legend Room
- 022 Trading Cards. They're here ! They're taking over the known universe! Can anything stop them ? And what are they anyway ? C Ice, Logger, John Mansfield, Janna Silverstein Thu 1400 Wizard's Cave
- 023 Gaelic. A brief introduction Thu 1400 Shuna/Staffa
- 024 Terraforming - The Science of Green Mars. Martyn Fogg introduces the subject. See also a panel on the ethics of the subject. Martyn Fogg Thu 1400 HG Wells Room
- 025 Fear of Being the Same. Discussion: Are Orson Scott Card and Sheri S. Tepper homophobic? Was Robert Heinlein homophobic? Why are straight men generally more accepting of lesbians, and straight women women of gay men? Jane Carnall, Meg Davis, Antony Gilbert, Jim Mearns, Paul Smit Fri 1800 Barra
- 026 Comsats - Wireless World to Wired World. Intersection will mark the 50th anniversary of Arthur C Clarke's paper in Wireless World on geostationary communications satellites. Simon Bradshaw reviews the conception and development of comsats and looks forward to the exciting new developments coming Simon Bradshaw Thu 1400 Argyle I
- 027 ET Encounter. This item is 2 hours long. Chris Boyce Thu 1400 Hall 4 Science Room
- 028 Worldcon for Beginners. Big, isn't it? How to get the most out of a Worldcon and stay sane afterwards... See also the "Survivor's Guide" items in the Morning Fan Programme. Martin Easterbrook, Gay Haldeman, Rusty Hevelin, Omega Thu 1430 Hall 4 Fanroom
- 029 Space Treasure Trail. Andy Nimmo talks about a proposal for the Millenium Fund to launch a solar sailing project. With Gregory Beckman, Duncan Lunan, and Gordon Ross. Gregory Beckman, Duncan Lunan, Andy Nimmo, Gordon Ross Thu 1500 Wizard's Cave

- 030 Feedback. Tell us what you think of the con so far. Thu 1500 Hall 4 Performance Area
- 031 Take Your Pick. How fast do classics age? Ellen Asher, Edward James, Mary Kay Kare, Mark Olson Thu 1500 Argyle I
- 032 Horizon 10 -American Futures. Where next for America? Joe Haldeman, Allen Steele, Harry Turtledove, Jim Young Thu 1500 Argyle 2/3
- 033 Where Do You Draw The Line on TV. What or who decides what is acceptable material to be broadcast? Are there separate guidelines for foul language, sex or violence? Thu 1500 HG Wells Room
- 034 Whats WSFS. Did you know you are a member of the World Science Fiction Society? Come along and find out what this means, and what you can do about it... A not too serious guide to Worldcon Business Meetings and what they have to offer Paul Dormer, George Flynn, Tim Illingworth, Kevin Standlee Thu 1500 Hall 4 Fanroom
- 035 Life in the Art Lane. How does an artist take a written story or premise and bring it to life on the page? Chris Claremont, Lilian Edwards Thu 1500 Dan Dare Room
- 036 Geography of Space 1. First of 2 talks by Henry Spencer looking at the Useful Bits of the Solar System Henry Spencer Thu 1500 Legend Room
- 037 Protofilk. A discussion with some performance of what a few filkers sang before they sang filk. Jordin Kare, Bill Sutton, Anne Whitaker, Mike Whitaker Thu 1500 Shuna/Staffa
- 038 Opening Ceremony. Thu 1600 Hall 5
- 039 Fanzine Reading and Review. A Hugo-nominated fan-editor takes a sideways glance at fanzines: these may include his own, "Lan's Lantern", and perhaps a couple of the ones published immediately before Intersection. George Laskowski Thu 1630 Hall 4 Fanroom
- 040 Cyberspace Beginners - Logging On and Loading Up. What is this Internet thing anyway ? How do you take the first few steps onto it. Richard Aronson, Chad Childers Thu 1700 Hall 4 Science Room
- 041 Horizon 10 - Real & Virtual Communities. The future of the urban physical area contrasted with the virtual urban area. Thu 1700 HG Wells Room
- 042 Ops Radio Procedures. Thu 1700 Dan Dare Room
- 043 Are Two Heads Better Than One. How do people collaborate and why. Cynthia Felice, Michael F. Flynn, Kathleen Gear, W Michael Gear, Paul Harland Thu 1700 Legend Room
- 044 Why Was Scotty Scottish ?. Thu 1700 Wizard's Cave
- 045 Who Goes Normal. Discussion: The use of homosexuality as Normal - in order to prove that it's not. Pamela Sargents 'City of Women', 'Homo/Hetero', an STNG episode 'Outcast', Joe Haldeman's 'The Forever War'... Michael A. Banbury, Meg Davis, Tanya Huff, Andy Nimmo, Geoff Ryman Sat 1600 Barra
- 046 Filk in Mainstream Fandom. Thu 1700 Argyle I

- 047 Millenial Foundation. Marshall Savage talks about his plans to bootstrap space colonies using private funds. 2 hours including Q and A session. You might also like to look at The Oceania Homepage and at Marshall's homepage. .
Marshall Savage Thu 1730 Argyle 2/3
- 048 Tale of Three Fandoms. The fandoms of North America, Britain and Western Europe started from a common root. How have they diverged or converged, and how do the different fandoms tackle similar problems? This introduces a thread of related items. Anetta Meriranta Pirinen, Robert 'Nojay' Sneddon Thu 1700 Hall 4 Fanroom
- 049 Handling Sex in RPG's. What do you do when your players switch the script from Conan the Barbarian to Melrose Place. Alexandra Honigsberg, Amanda Leeds Thu 1800 Wizard's Cave
- 050 WSFS Mark Protection Group Meeting. Thu 1800 Jura
- 051 Further Visions. A talk on sequels to HG Wells's 'The Time Machine'. Stephen Baxter Thu 1800 Argyle 1
- 052 ET Encounter Report. Chris Boyce Thu 1800 Hall 4 Science Room
- 053 Get Back to Your Own Universe. Crossover stories are becoming more and more prevelant. Is this viewed as a way of making more money and getting more mileage out of popular items without extra effort on the part of the publishers and writers? Mary Kay Kare Thu 1800 Dan Dare Room
- 054 Fandom and the Net. Will rec.arts.sf.fandom survive the Invasion of the Fannish Fans? Every day it seems that another fanzine fan goes electronic and these new people bring their own ideas on written communication to an ephemeral medium where the instant reaction rules. Chris Croughton, Martin Smith, Patrick Nielsen Hayden, Henry Spencer Thu 1800 Hall 4 Fanroom
- 055 What is Filk?. What is this strange word 'filk'? An introductory discussion with demonstrations. Lee Gold, Valerie Housden, Bill Sutton, Brenda Sutton Thu 1800 Shuna/Staffa
- 056 Building a List. How do you build an SF imprint with a distinct image. Tom Doherty, Bill Fawcett, Jane Johnson, Caroline Oakley, Janna Silverstein Thu 1800 Legend Room
- 057 Brass Band. One and a half hours long. Thu 1830 Hall 5
- 058 Filkers Felidae. A sign up concert of cat songs. No roadkill songs today please! Thu 1900 Shuna/Staffa
- 059 Crack Cocaine and the Mythepoeic Tradition. Can fantasy handle contemporary life? Iain Banks, Samuel R. Delany, Geoff Ryman, Michael Swanwick Thu 1900 Argyle 2/3
- 060 African Stories. Safari stories from Mike Resnick. Mike Resnick Thu 2030 Hall 5
- 061 Anoraks of Fire. The thesis of this panel is that as SF becomes a more assimilated part of the mainstream (cyberpunk, Star Trek, Internet etc) you have to have something seriously strange about you to still feel impelled to become an active fan. Abi Frost, Dan Steffan, Teddy, Jaine Weddell, Moshe Feder Thu 2100 Kintyre



EXTERMINATE! EXTERMINATE!



There's no point getting cross since
it's too late - take a moment
now to glide over to the
games at Wizards of the Coast.
They're just what the
Doctor ordered.



EVERWAY



- 062 SF Myths - Physics. Geoffrey Landis (subject to availability), Stephen Baxter, Howard Davidson, Jordin Kare, Del Cotter (mod), and Hal Clement look at scientific misconceptions that authors have inadvertently promoted to the extent that they have become 'common knowledge' a Stephen Baxter, Hal Clement, Del Cotter, Howard Davidson, Geoffrey Landis, Jordin Kare Thu 2100 Arran
- 063 A Filk at Bedtime. Thu 2200 Crest Filk Room
- 064 Fanzines - Do They Have An Attitude. Do fanzines have to want to change the world Andy Hooper, Simon Ounsely, Greg Pickersgill, Chris Reed, Geri Sullivan Thu 2200 Kintyre
- 065 Minneapolis in '73 Party. Thu 2300 Kintyre
- 066 All Night Filk Circles. Thu 2300 Crest Filk Room
- 067 Masquerade Meeting. Fri 1000 Hall 5
- 068 Writers Workshop. Module 1, Characters and Plots Paul Barnett, Tom Doherty, Bart Kemper, Patrick Nielsen Hayden Fri 1000 Boardroom
- 069 Klingon Language. An informal panel composed of members of the Klingon Language Institute from Scotland, England, Australia and the US. Panelists will discuss their own involvement with the galaxy's fastest growing language, some of the KLI's projects such as translating t Christine Atherton, Nial Hosking, Richard Kennaway, Nick Nicholas Fri 1000 Legend Room
- 070 The Campaign for Real Aliens - Babylon 5. Babylon 5 is full of aliens that look odd and behave odder. What is it about Babylon 5 that has finally brought this breakthrough? Andrew A Adams, Amanda Baker, Pat McMurray, Maureen Speller Fri 1000 Argyle 1
- 071 WSFS. Fri 1000 Shuna/Staffa
- 072 We Have The Technology. In all SF we catch glimpses of what the future might be, and technology plays a great part in this. How close to reality are these technological leaps? Jack Nimersheim, B Pearson Sat 1000 Barra
- 073 ESFS. Fri 1000 Jura
- 074 Contact Game Session. Chris Boyce Fri 1000 Hall 4 Science Room
- 075 Women in Uniform. What is it like to be a woman writing hard/military SF? Lois McMaster Bujold, Elizabeth Moon, Jennifer Stevenson, Diann Thornley Fri 1000 Argyle 2/3
- 076 Breakfast Club / 15 Minute Fandom. The chance for early birds to meet and discuss the day ahead. There will be information on upcoming programme items and parties for each day and people to ask about these Fri 1030 Hall 4 Fanroom
- 077 Retreating to the Golden Age. Is fantasy an inherently reactionary genre? Paul Kearney, Katherine Kurtz, George R.R. Martin Fri 1100 Hall 5

- 078 The Future of English. Has widespread literacy and communications stopped English evolving or will it change as much in the next 600 years as in the last 600? Jean Lorrach, Chris Morgan, Teresa Nielsen Hayden, Tim Smith Fri 1100 HG Wells Room
- 079 Campbell's Children. Current and previous Campbell Award nominees in discussion. Nicholas A. DiChario, David Feintuch, Daniel Marcus, Laura Resnick Fri 1100 Wizard's Cave
- 080 A Thousand Abandoned Cities. A slide show and talk on the Fate of the Anasazi Indian Culture and its Implications for Our Times. M.Shayne Bell Fri 1100 Barra
- 081 Research in Writing SF. How you do it, and the surprises you get along the way. Tanya Huff, Duncan Lunan, Terry McGarry, Sheila Williams, Connie Willis Fri 1100 Argyle 1
- 083 Aliens. The alien otherness of foreign fans and their fandoms. Examining how their differing cultures affect their fandoms and what we can learn from them. Ellen Andressen Fri 1100 Hall 4 Fanroom
- 084 Planet Colonisation Simulation. 2hours Jo Walton, Ken Walton Fri 1100 Hall 4 Science Room
- 085 When is a Comic not a Comic. Who decides what is a comic and what is a graphic novel? Fri 1100 Legend Room
- 087 Negative Matter Supported Wormholes. Panelists John Cramer, Geoffrey Landis, Greg Benford and Bob Forward discuss their recent joint physics paper on natural wormholes and how to find them. The basic idea is that due to mass flow and back reaction, one end of a natural wormhole will become Greg Benford, John Cramer, Robert L. Forward, Geoffrey Landis Fri 1100 Argyle 2/3
- 088 SETI. This talk by Paul Shuch will explore evidence for a universe teeming with life and discuss strategies for SETI. A new cooperative effort between several thousand radio amateurs will be introduced, and it will be shown that the hardware and software which Paul Shuch Fri 1100 Dan Dare Room
- 090 Great Cover! Shame about the Game.. Artists are often better at creating imaginary worlds than game designers. How should art and game design complement each other. Westerman Fri 1200 Wizard's Cave
- 091 Telling Stories and Story Telling. How important is oral story-telling? Mike Resnick, Geoff Ryman, Jane Yolen, Shira Daemon Fri 1200 Argyle 1
- 092 Scotland in the Early Middle Ages 1. A serious look at Scottish history. Kari Maund Fri 1200 Jura
- 093 Tale of a Tale. From inspiration to publication, the story of 'Seasons of Plenty' Patsy Antoine, Jim Burns, Merryll Futerman, Colin Greenland, Jane Johnson Fri 1200 HG Wells Room
- 094 17th Century Schizoid Fan. Andy Sawyer suggests that what we know today as "fandom" began in the 17th Century. This item was first presented at Confabulation, the 1995 Eastercon, and is repeated by popular demand.. Andy Sawyer Fri 1200 Dan Dare Room
- 095 Working on Characters in Comics. Lilian Edwards, Steve Kite Fri 1200 Boardroom

- 096 A Riband For Your Coat. A fannish award can give some recognition to the fanzine editor, some acknowledgement that the fanzine has been appreciated or, at least, read and remembered. This item will consider some of the fannish awards like the Novas or the Hugos. Christina Lake, Janice Gelb, Simon Ounsley Fri 1200 Barra
- 097 SF Encyclopaedia - The End of the Story. Does the existence of the SF Encyclopaedia mean that genre SF has become a Told Story? John Clute, Peter Nicholls Fri 1200 Legend Room
- 098 Why Have a Director. Why have a director when the film we see is not necessarily the one he filmed? Simon Ings, Mike Jittlov, Stephen Jones Fri 1200 Argyle 2/3
- 099 Redesigning The Human Body for Fun and Fornication. A talk by Jack Cohen. Fri 1200 Hall 5
- 100 15 Minute Fandom. Fri 1200 Hall 4 Fanroom
- 102 Give Up the Day Job. People who started as fans tell how they used their experience gained in Fandom to make a living doing what they enjoy. John-Henri Holmberg, Linda Krawecka, Stephen Payne Fri 1230 Hall 4 Fanroom
- 103 The Mind's Eye. What are the problems caused by writing for something which has already appeared on screen, since there a writer cannot use the reader's imagination as a tool? Kevin J. Anderson, Greg Cox, David Gerrold Fri 1300 Wizard's Cave
- 104 Incestuous Costuming. The future of British costuming in a Tea Party atmosphere. Michelle Dennis Fri 1300 Barra
- 105 The Turtle Sells. Peter Morwood interviews Terry Pratchett. Peter Morwood, Terry Pratchett Fri 1300 Hall 5
- 106 Alternate Technological Histories. Alternate Histories generally the decisions of individuals or the outcome of wars as their turning points. But history could equally well have been altered through differences in the way technology has developed. What would the outcome of WW2 have been o Stephen Baxter, Simon Bradshaw, Evelyn Leeper, Pat McMurray, Harry Turtledove Fri 1300 Argyle 2/3
- 107 Green Children of Woolpit. Duncan Lunan investigates a paranormal story and comes up with some very surprising answers. Shuna/Staffa, Ipm Duncan Lunan Fri 1300 Shuna/Staffa
- 108 Con Runners Anonymous. "Okay, so I ran a con..." Conrunning is an insidious addiction which creeps up unnoticed until suddenly it is time to stand up, be counted, and announce to the world "My name is X: and I'm a conrunner". Why do these people sacrifice their time? Jan van 't Ent, Ford, Pat McMurray Fri 1300 Hall 4 Fanroom
- 109 The Music Hugo - What Went Wrong. What, why, how, where did it start, what went wrong? A moderated discussion. Mary Kay Kare, Perianne Lurie, Mike Moir, Bill Sutton Fri 1300 Legend Room
- 110 Vinc Clark Guest of Honour Discussion. Vincent Clarke, Geri Sullivan Vinc Clarke chats up Geri Sullivan (and vice versa). This is the place to find out about young British fandom when SF readers were proud and lonely, when the few fanzines were the only points of contact but for I con a year. Vincent Clarke, Geri Sullivan Fri 1300 Argyle 1
- 111 Fans and Mysteries. Every so often someone discovers that fans also read mysteries. Of all types of fiction, this genre has come nearest to spawning a fandom of its own. This item will look at the similarities and differences between the genres and their readers. Maia Cowan, Liz Holliday, Paul Harland, Mary Frost-Pierson Fri 1300 Jura
- 112 ET Encounter. Chris Boyce Fri 1300 Hall 4 Science Room

- 114 Horizon 10 - Asia Rising. The rise of the Asian Tigers and its challenge to the West. Charles Shinichi Adachi, Greg Benford, Philip Chee, Patrick Collins, Stephen Gould Fri 1300 HG Wells Room
- 116 Kipling: SF's Unknown Uncle. How many of you know Rudyard Kipling was an Uncle of SF? Come and hear more! Johannes Berg, John Brunner, Stephen Clark, Marcus Rowland, Tom Whitmore Fri 1300 Dan Dare Room
- 117 Slide Show. Paul Swendsen Fri 1400 Argyle 1
- 118 Writers Workshop. Module 2 Descriptions and Symbols, Mythos and Meaning Sue Thomas Fri 1400 Boardroom
- 119 Married to the Mob. A fairly light item to discuss the ups and downs of being married to an SF&F writer. And does it help to be one yourself? Karen Haber, Gay Haldeman, Susan Casper, Rebecca Moesta Fri 1400 Dan Dare Room
- 120 Filkwriting (Workshop). Do you have problems writing filk songs? Come and pick up some tips from the experts. Jordin Kare, Bill Sutton, Brenda Sutton, Mike Whitaker Fri 1400 Shuna/Staffa
- 122 Real World SF. Is it easier to expose real world problems using SF metaphors? D.G. Compton, Peter F. Hamilton, Gyorgy Mandics, Ian McDonald Fri 1400 Wizard's Cave
- 123 Fanzines in a Flash (workshop). Sometimes it seems too late to produce a fanzine in the run-up to a con: there are so many other things to get ready. So here is a practical workshop chance to produce a fanzine actually at the con, to consider contents, illustrations, distribution. 2hrs Jenny Glover, Alasdair Hepburn, Heidi Lyshol Fri 1400 Jura
- 124 The Laughing Universe. When the universe plays tricks, anything is possible. Esther Friesner, Craig Shaw Gardner, Tom Holt, Jody Lynn Nye Fri 1400 HG Wells Room
- 125 Planet Colonisation Simulation. 2hours Jo Walton, Ken Walton Fri 1400 Hall 4 Science Room
- 126 Fans of the Frozen North. The fandoms of Canada and Scotland are overshadowed by their better-known neighbours to the South. But Canada showed, with the Worldcon last year, that it has a thriving fandom which can hold its own and which has its own national flavour. Michelle "Cuddles" Drayton, Ben Giraud, John Mansfield, Tibbs Fri 1400 Hall 4 Fanroom
- 127 Lagging Laws - Copyright. Technically, the laws of copyright are clear and apply no matter how a work is published, but what constitutes "publication" in the world of computers disks, networks and the World Wide Web. A discussion of where the laws stand, what is unclear and what Howard Campbell, Sarah Goodman, Michael Ward, Laura Majerus Fri 1400 Legend Room
- 129 The Shadow of the City. Fictional treatments of real cities. Steve Casper, Charles de Lint, Keith Ferrell, Jeff Noon, Walter Jon Williams Fri 1400 Hall 5
- 130 The Spaceship and the Bilges. Should fictional spaceships work? Diane Duane, David Feintuch, Robert L. Forward, Geoffrey Landis, Elizabeth Moon Fri 1400 Argyle 2/3
- 132 Feedback. Tell us what you think of the con so far. Fri 1500 Hall 4 Performance Area

- 133 Into the Unknown. Discussion: Some novels are well-known in gay sf fandom but virtually unknown outside it - (like 'Chrome' or 'Daughters of Egalia') some are just never widely known at all. Jane Carnall, Meg Davis, Paul Smit Thu 1700 Shuna/Staffa
- 134 You Make Me DC. A sign up concert of songs inspired by comics. Fri 1500 Shuna/Staffa
- 135 Deus Ex Machina.. or How to Achieve a Climax. A talk by Brian Stableford on how to achieve the perfect science fictional climax. Brian Stableford Fri 1500 Argyle 1
- 136 Quantum Mechanics. John Cramer will describe his Transactional Interpretation of Quantum Mechanics, published in Reviews of Modern Physics and recently featured in John Gribbin's new book Schroedinger's Kittens. The TI is an interpretation of the standard formalism of quan John Cramer Fri 1500 HG Wells Room
- 137 Busman's Holiday. Editors who write and writers who edit. Pete Crowther, Scott Edelman, David S. Garnett, Stan Schmidt Fri 1500 Legend Room
- 138 Exit Stage Left. What are the problems of presenting science fiction on the stage? Does SF lend itself to live performances or does it work best with the facilities available in a TV or film studio? Mike Cule, Shira Daemon, Gary Stratmann Fri 1500 Barra
- 139 Alternate SF. How could SF's own history have been different? Brian Aldiss, Charles N. Brown, Robert Silverberg Fri 1500 Hall 5
- 141 Fans and Fund Raising. Altruism is alive and well and living in fandom — or is it just enlightened self-interest? This panel discusses aspects of fundraising for causes close to the fannish heart Ian Gunn, Roger Robinson, Pam Wells Fri 1500 Hall 4 Fanroom
- 142 3 Books to Build a World. Wells' traveller took 3 books to the future. Which would you take? Chris Boyce, Mary Kay Kare, Lisanne Norman, Allen Steele Fri 1500 Argyle 2/3
- 143 Geography of Space 2. Second of 2 talks by Henry Spencer looking at the Useful Bits of the Solar System. Henry Spencer Fri 1600 HG Wells Room
- 145 Desert Asteroids, Filk. Filk guest of honour Bob Kanefsky talks to Sue Mason about life, the universe and everything, and chooses 8 songs (by others) that he would like to have with him on that fabled desert asteroid. Bob Kanefsky, Sue Mason Fri 1600 Shuna/Staffa
- 146 ET Encounter. Chris Boyce Fri 1600 Hall 4 Science Room
- 147 The Theatre of Memory. What is this mysterious art and why is it so popular with contemporary fantasists? Gill Alderman, Andy Sawyer, Jennifer Stevenson, Michael Swanwick Fri 1600 Wizard's Cave



ANYTHING CAN HAPPEN IN THE NEXT HALF-HOUR!



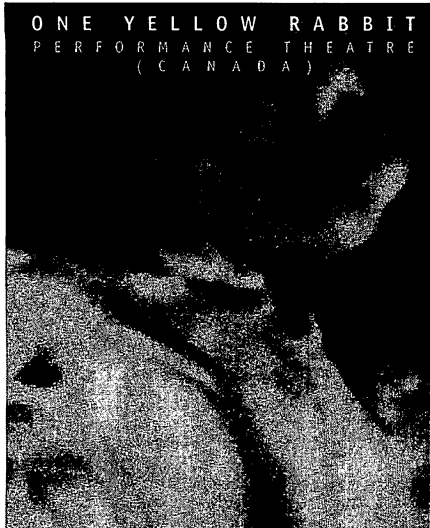
Drift over to the Wizards of the Coast
concession, and you'll find some of the most
exciting games available above or below the
sea-level. You'll be left speechless!



- 148 As Easy as Apa. APAs, or Amateur Press Associations, are a slightly more intimate form of communication than fanzines. Are they for you? Come and find out.. Jenny Glover, Lynne Ann Morse, Barry Traish Sun 1530 Hall 4 Fanroom
- 149 The Most Alien Alien. How can writers evoke a genuine sense of otherness in their aliens? Jack Cohen, David Gerrold, Paul McAuley, Walter Jon Williams Fri 1600 Hall 5
- 150 SF Poetry Jam. A DIY poetry session coordinated by Mary Turzillo. Read or listen! Mary Turzillo Fri 1600 Barra
- 152 Forensics. Patricia MacEwan Fri 1600 Argyle 1
- 153 Art Workshop. Fri 1600 Boardroom
- 154 SF & Postmodernism. A talk by Graham Head. Graham Head Fri 1600 Jura
- 155 My Life Writ Large. The blend of autobiography and fiction. Samuel R. Delany, Joe Haldeman, David Pringle Fri 1600 Argyle 2/3
- 156 What Makes a Cult Show. There are some obvious cult shows and films :Star Trek, The Rocky Horror Picture Show, The Prisoner, Dr. Who to name just a few. But what is it in these shows that attracts such a following. John L. Flynn, Lichtenberg, H McCarthy, Bjo Trimble Fri 1600 Dan Dare Room
- 157 3 Fandoms - Clubs or Groups. SF Groups exist all over the world and, in Britain at least, can vary in size and style from a small group who drink together every week (FORTH, in Edinburgh) to a monthly group with rented premises, a newsletter and an annual convention (the "Brum Group" Henry Balen, Mark Olson, Nico Veenkamp Fri 1630 Hall 4 Fanroom
- 158 You Won't Respect Us in the Morning. Humorous books sell well but rarely win awards. Why? Tom Holt, Terry Pratchett, Bob Shaw, Harry Turtledove, Toni Weisskopf Fri 1700 Hall 5
- 159 Terraforming - Can We? Should We?. A panel discussion hosted by Martyn Fogg, with Kevin J Anderson, Dave Hardy, and Marshall Savage See also the introduction to terraforming. Kevin J. Anderson, Martyn Fogg, Dave Hardy, Marshall Savage Fri 1700 HG Wells Room
- 160 The Hero in Spite of Himself. Why are our heroes not as heroic as they used to be? Terry Brooks, Lois McMaster Bujold, Alex Stewart, James White Fri 1700 Wizard's Cave
- 161 Down the Slippery Slope. Ann Crispin, Tim Smith Fri 1700 Dan Dare Room
- 162 Economics of Space Tourism. Patrick Collins Fri 1700 Hall 4 Science Room
- 163 The Wheels of If. A talk on alternate history theories. Herman Ritter Fri 1700 Jura
- 164 What are the Limits to Science. Are there things man was not meant to know? Are there things we can't find out? Are there questions we can't ask? Does science have any limits? Scientists and SF authors discuss. With Howard Davidson, Ctein (moderator), Jack Nimersheim, Amy Thomson Fri 1700 Argyle 2/3
- 165 Need Hard SF Be Hard?. Does hard SF have to be tough, masculine, or scientific? Greg Benford, Kathryn Cramer, Valerie Freireich, Geoffrey Landis Fri 1700 Legend Room

- 166 Filkers Playtime. Two teams battle it out through increasingly silly filk-based games. Gwen Funnell, Peter Wareham Fri 1700 Shuna/Staffa
- 167 The Value of Style. How important is literary style in SF? Simon Bisson, Colin Greenland, Guy Gavriel Kay, Ian McDonald, Michael Marshall Smith Fri 1700 Argyle I
- 169 Agony Column. Do you have a problem? Do you need some help? Are you too shy to come out of the closet and admit that you don't know how to pub an ish? Here is the opportunity to ask the fannish agony aunts all those things you've always wondered about. Chris Marble, Nick Lynch, David Kushner, Roger Sims, Andy Hooper Fri 1700 Hall 4 Fanroom
- 171 Con Running Workshop. Fri 1730 Boardroom
- 172 Slide Show. Dave Hardy Fri 1000 Wizard's Cave
- 173 Beyond the Round Table. (Ab)uses of Arthurian legend in fantasy. Esther Friesner, Haydn Middleton, Jody Lynn Nye, Darrell Schweitzer Fri 1800 Argyle I
- 174 Show and Tell. Discussions, presentation and displays of costumes that are intelligible for entry into the Masquerade. Possibly aligned in themes to other parts of the programme. Michelle Dennis, Marisa Merewood, Maggie Percival, Frances Tucker, Jaine Weddell Fri 1800 Dan Dare Room
- 175 Asteroid Deflection I. An asteroid has been discovered on a collision course with Earth. How could we stop it? How much notice would we need? Is the technology available? Bill Higgins explains how to Save the World before the issue is discussed by a panel. . Bill Higgins Fri 1800 HG Wells Room
- 176 ET Encounter Game Report. Chris Boyce Fri 1800 Hall 4 Science Room
- 177 Ceilidh dance workshop. Fri 1800 Arran
- 178 Arthur, Merlin and Camelot - Were They Scottish?. Fri 1600 Legend Room
- 179 From Computer to Camera. In this talk we get to see behind the scenes and see some of the tricks of the trade as divulged by Alan Marques from the Magic Camera Company. Alan's latest involvement has been on the set of 'Space Precinct'. Alan Marques Fri 1800 Legend Room
- 180 Do You Judge a Comic by its Cover?. When a comic cover is drawn by someone other than the artist for the contents does this cause problems? Are there differences in style between the cover and contents and does it detract from the comic? Graham Bleathman, Steve Kite Fri 1500 Dan Dare Room
- 181 Filk Feeding Frenzy. Fri 1800 Shuna/Staffa
- 183 Fan Room Beach Party. Party generously sponsored by North London's leading SF and fantasy bookstore, Fantasy Centre Fri 2200 Logie Baird

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- 184 Why is So Much Crap Published?. If SF readers are so discerning, why is there so much rubbish in print? Ellen Datlow, Harry Harrison, John Jarrold, Patrick Nielsen Hayden Fri 1800 Argyle 2/3
- 185 Glasgow Gay Society. The Glasgow Gay SF Society's 1st birthday party. With haggis! Andy Nimmo Fri 1900 Jura/Barra
- 186 Regency Dance - Scottish Style. Fri 1930 Crest Filk Room
- 187 The Works of Gerry Anderson. Gerry Anderson, Ralph Titterton Fri 1930 Hall 5
- 188 Reading - Jane Yolen. Jane Yolen Fri 1930 Argyle 1
- 189 Reading - Brian Aldiss. Brian Aldiss Fri 2000 Argyle 1
- 190 The Final Frontier. A sign up concert of space songs. Fri 2000 Shuna/Staffa
- 191 Gilgamesh. A performance/ recital by Geoff Ryman based on the ancient legend (2 hours). Geoff Ryman Fri 2000 Argyle 2/3
- 192 Glasgow Fortean Society. Fri 2000 Arran
- 193 Reading - Kathleen Ann Goonan. Kathleen Ann Goonan Fri 2030 Argyle 1
- 194 Reading - David Gerrold. David Gerrold Fri 2100 Argyle 1
- 195 Dune or "The Sand of Music". A cast of thousands consisting of Ian Sorensen, Jackie McRobert and Phil Raines turn Frank Herbert's book into a multimedia spectacular! (You'll believe a sandworm can surf.) Come dressed in your favourite Tropicana beachwear for party night! Philip Raines, Jackie McRobert, Ian Sorensen Fri 2100 Logie Baird
- 196 Pass the Hat Concert. You write down songs on slips of paper, and whatever is drawn out of the hat has to be played. Valerie Housden Fri 2100 Shuna/Staffa
- 197 Reading - George R.R. Martin. George R.R. Martin Fri 2130 Argyle 1
- 198 UK Publishers Party. Sponsored by Boxtree, Gollancz, HarperCollins, Hodder & Stoughton, Legend, MacMillan, Millennium, Orbit, Signet/Creed, Titan, Transworld Fri 2200 Argyle 2/3
- 199 Reading - Morgan Llewellyn. Morgan Llewellyn Fri 2200 Argyle 1
- 200 Reading - Terry Bisson. Terry Bisson Fri 2230 Argyle 1
- 201 In Conversation. Paul McAuley, Kim Newman Fri 2300 Argyle 1
- 202 All Night Filk Circles. Don't you people ever get tired? Fri 2300 Crest Filk Room
- 203 Lovecraft Filk & Readings. Gary Stratmann, Linda Stratmann, Mike Whitaker, Anne Whitaker Fri midnight Argyle 1
- 204 Costuming the Hard Way. It is difficult enough to create costumes when you have the physical evidence in front of you. But how difficult does it become to create a costume from scratch to fit a script or premise? C Campbell Sat 1000 Wizard's Cave
- 205 Biting the Hand. SF has had to produce its own critics - what impact has this had? John Clute, Brett Cox, Samuel R. Delany, Andy Sawyer, Brian Stableford Sat 1000 Argyle 1

The Tolkien Society

can be found in the Dealers' Hall on the
Antonine Wall at location **07-09**; and in
the Fan Fair.

We aim to promote interest in the life &
works of **Professor J.R.R. Tolkien CBE**. We
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- 206 More Than The Sum of the Parts. What makes a good anthology - the concept, the writers, the story selection? Pete Crowther, David S. Garnett, Stephen Jones, Mike Resnick, Alex Stewart Sat 1000 Argyle 2/3
- 207 ET Encounter. Chris Boyce Sat 1000 Hall 4 Science Room
- 208 Writers Workshop: Module 3 - Worldbuilding Research and Rubber Science Stephen Baxter, Bayers, Katherine Kurtz, Diann Thornley, David Wingrove Sat 1000 Boardroom
- 209 WSFS. Sat 1000 Shuna/Staffa
- 210 How Green is SF. A talk by Jonathan Cowie. 2 screens. Jonathan Cowie Sat 1000 HG Wells Room
- 211 Virtual Reality. The Internet, Virtual Reality And Cyberspace : Games, Science Fiction and work. John Mariani Sat 1000 Dan Dare Room
- 212 ESFS. Sat 1000 Jura
- 213 The Breakfast Club / 15 Minutes Fandom. The chance for early birds to meet and discuss the day ahead. There will be information on upcoming programme items and parties for each day and people to ask about these. Sat 1030 Hall 4 Fanroom
- 215 King Kong vs Godzilla. The old cult 'B' movies will ever live in the hearts of film lovers, but why? What was it about these films, that are usually screened in the early hours of the morning, that has proved so endearing and long lasting? Kim Newman, Peter Nicholls, B Pearson Sat 1100 Argyle 1
- 216 View from the Foreign Legion. While the idea of having foreign agents to sell a con overseas is not new, Intersection tried to update and streamline their role. Heidi Lyshol, Helen Ryder, Toni Jerrmann, Neyir Cenk Gokce Sat 1100 Barra
- 217 Around the Con in 18 Hours. Is this your first Worldcon? Don't know anyone? No accommodation? On a tight budget? This item will give you good advice for each of these circumstances and many more. Andrew A Adams, Bridget Wilkinson, Bridget Hardcastle Sat 1100 Hall 4 Fanroom
- 218 Planet Colonisation Simulation. 2hours Jo Walton, Ken Walton Sat 1100 Hall 4 Science Room
- 219 From Maria to Marvin. The mechanical man has been a popular premis in many films and series. Why create something that is supposed to be able to do many things that man can't and then burden him with all of the human characteristics there are? Kevin J. Anderson Sat 1100 Legend Room
- 220 You're the Alien. What does our depiction of aliens tell us about our own attitudes? Scott Edelman, Valerie Freireich, Gwyneth Jones, Martha Soukup, Karen Haber Sat 1100 Argyle 2/3
- 221 Headlong into the Drink. A talk by Julian Headlong on the biology and biochemistry of why you get drunk, why it can hurt so much afterwards, and perhaps how to stop hangovers. No tech required. Julian Headlong Sat 1100 HG Wells Room
- 222 Online Martian Atlas. A talk by Bob Kanefsky on his on-line atlas of Mars, plus work he's been doing on enhancing space images. . Bob Kanefsky Sat 1100 Dan Dare Room

- 223 Authors are just Role Players without Friends. What can authors and role players learn from each other. Are they doing the same thing or is there really an inherent difference between the two genres. Howell, C Ice, Terry Pratchett Sat 1100 Wizard's Cave
- 224 Writing for Star Trek. Generations of Star Trek writers in discussion. Ann Crispin, Diane Duane, Jean Lorrah, Peter Morwood Sat 1100 Hall 1
- 226 15 Minute Fandom / Around the Con (cont). Sat 1130 Hall 4 Fanroom
- 227 Cyberspace Intermediate. OK, so you've started cruising the Infobahn, where are the best places to pull over and hang out. Dale Amon, Butterworth, G Freeman Sat 1200 Hall 4 Science Room
- 228 Enough is Enough. How far should a series go before a halt should be called? Manning-Schwartz, Bjo Trimble, Dave Wolverton Sat 1200 Wizard's Cave
- 229 21 Years of Glasgow Fandom. A celebration and a look back at those years of Glasgow cons and meetings with memories and anecdotes Ann Mair, John McShane, Bruce Savile, Bob "fake" Shaw Sat 1200 Barra
- 230 To Spend or Not to Spend. How much do you spend on our costume and is it really necessary to spend vast amounts. Shirlee Dunlop, Teddy Sat 1200 Legend Room
- 231 You'll Scare the Children. How far can you go in YA horror? And is it a good idea to be writing it anyway? Jo Fletcher, Craig Shaw Gardner, Jenny Jones, Stephen Jones, Stan Nicholls Sat 1200 HG Wells Room
- 232 The Iconography of Scotland. Why are the neverlands of medieval Scotland and the Highlands so powerful as an image? Deborah Turner Harris, Katherine Kurtz, Lianne Norman, Robert Subiaga Sat 1200 Argyle 1
- 233 Scotland in the Early Middle Ages 2. A serious look at Scottish history. Kari Maund Sat 1200 Jura
- 234 Art Workshop. Sat 1200 Boardroom
- 235 Laughter Lines. SF and humour - do they go together easily? Our panel proves that a sensawunder can have a sensafun. Iain Banks, Tom Holt, Simo Sat 1200 Hall 4 Fanroom
- 236 Why Are Artists So Underused. Dave Mooring, Sue Mason, Miklis, C. Forrester, Avery Sat 1400 HG Wells Room
- 239 A Cruise Through the Hard Fantasy Archipelago. What is hard fantasy - myth, reality, or label? Greer Gilman, Eileen Gunn, Brian Stableford, Michael Swanwick Sat 1200 Argyle 2/3
- 240 21st Century Propulsion. How do you drive spaceships without rockets? Robert L Forward gives a talk on the possibilities. . Hall 1, 12pm Robert L. Forward Sat 1200 Hall 1
- 241 ET Encounter. Chris Boyce Sat 1300 Hall 4 Science Room
- 242 Beyond Cyberpunk. Where next in the area of super-hard and shiny SF? Brett Cox, Simon Ings, Jeff Noon, Michael Marshall Smith, Jim Young Sat 1300 Argyle 2/3

- 243 Canadian SF. Does Canada have a distinctive SF, and how does it relate to that of the US? John Clute, Candace Jane Dorsey, David G. Hartwell, Cath Jackel, Geoff Ryman, Robert J Sawyer Sat 1300 Wizard's Cave
- 244 My Hovercraft is Full of Eels. The problems of translating language. Sylvie Denis, Gay Haldeman, Harry Harrison, Eva Hauser Sat 1300 Legend Room
- 246 The Great Silence. Where are the Extraterrestrials? Why haven't we been contacted? A goldmine for SF ideas, the academic study of this problem has come a long way in the last 10 years. Are we victims of a galactic conspiracy, or is the forest full of wolves? Dave Clements Greg Benford, Dave Clements, Jonathan Cowie, Martyn Fogg, Duncan Lunan, Paul Shuch Sat 1300 HG Wells Room
- 247 Special Effects Make the Film. For many of us the most memorable parts of films and TV programmes are the special effects Mike Jittlov, Alan Marques, B Pearson Sat 1300 Hall 1
- 248 Sodall ? Sedit. Discussion: The gay sf apa, The Sodality of the Holy Bride and Companions of St Aelred, is seven years old this year; a respectable age for an apa. Why have so few people heard of Gay Amateur Press? Where did it get that peculiar name? Jane Carnall, Paul Smit, Frances Tucker Sat 1300 Barra
- 249 Fan History for Beginners: Why Bother. One way to see where we're going is to look back at where we've come from. Vincent Clarke and Greg Pickersgill discuss the changes they've seen, and why an appreciation of the history of fandom is useful. Vincent Clarke, Greg Pickersgill Sat 1300 Jura
- 251 World at One. A panel discussing what is happening where, filkwise, in the world; where and when filk cons are etc. Lissa Allcock, Julianne Honisch, Mary Kay Kare, Bill Sutton Sat 1300 Shuna/Staffa
- 252 The Ego has Landed. Fanzines were once the lifeblood of Fandom - they were around before conventions and were the main form of fanish interaction. They mix creativity with social interaction. Fanzines are still around. Find out more at this panel. Steve Green, Alison Freebairn, Simon Ounsley, Dan Steffan Sat 1300 Hall 4 Fanroom
- 253 Batman vs Batman. One of the most longlasting super heroes of our era is Batman. But is the Batman we remember the true one? Greg Cox, Craig Shaw Gardner, Michael Reaves Sat 1300 Dan Dare Room
- 254 Deconstructions - The Guns of the South. Author and critic in discussion. Paul Kincaid, Harry Turtledove Sat 1300 Argyle 1
- 255 Horizon 10 - A United States of Europe?. The future of the EC - expansionist or fortress Europe? Johannes Berg, Jurgen Marzi, Alexandru Mironov, Ian Watson Sat 1400 Dan Dare Room
- 256 Lagging Laws - Computers. Legal systems tend to rely heavily on precedent. When a new technology comes along, the law looks for ways in which it is similar to things which have come before, and tries to apply the appropriate rules from the past. Can appropriate metaphors and analogies help? Henry Balen, Lilian Edwards, Sarah Goodman, Laura Majerus, James Whalen Sat 1400 Wizard's Cave

- 257 Writers Workshop. Module 4 - Mass Market Machination Stephen Baxter, Bayers, Katherine Kurtz, Diann Thornley, David Wingrove Sat 1400 Boardroom
- 258 Samuel R. Delany Guest of Honour Speech. Come and hear our literary Guest of Honour. Samuel R. Delany Sat 1400 Hall 1
- 259 Who's Animated Now. One of the most fascinating things to see on screen is animation. Here is an opportunity to see behind the scenes and find out about the various techniques used to bring lumps of clay and cartoon characters to life. Takachino Sat 1400 Argyle 1
- 273 Pass Me The Deux Ex Machina. What are the best and worst cop-outs and plot twists in SF? John Brunner, Jack Chalker, Bob Shaw, James White Sat 1500 Hall 1
- 274 Judging Dredd. Amid much publicity the new Judge Dredd film has hit the streets. How does the film differ from the well read comic character and how well received has the film been amongst the comic's staunch readers? J Killick, Edward J K Penfold Sat 1500 Argyle 2/3
- 276 Technology & the Genocide of Native Peoples. Henry Balen, Maggie Flynn, Daniel Marcus, Dale Skran, Amy Thomson Sat 1500 Wizard's Cave
- 277 Harmony. What it says, a workshop on how to make the most of your voice when working with others. Bill Sutton, Brenda Sutton Sat 1500 Shuna/Staffa
- 279 Live Action Fanzine. Can a live action fanzine be produced like a convention "one-shot"? Come along and find out... Nicki Lynch, Teresa Nielsen Hayden + others Sat 1500 Hall 4 Fanroom
- 280 Feedback. Tell us what you think of the con so far. Sat 1500 Hall 4 Performance Area
- 281 Cannot Load File "Sistine Chapel". Dave Hardy, Sally Meyer, Beckett Gladney, Porjes Sat 1700 Wizard's Cave
- 283 Asteroid Deflection 2. Assuming we can move asteroids, should we? Some people, eg Carl Sagan, feel that such an ability would be too dangerous as a potential weapon. Others are sure that if we can develop the required technology, we should do so in good time. The panel followi Marianne Dyson, Bill Higgins, Gordon Ross, Steve Rothman, Jonathan vos Post Sat 1500 HG Wells Room
- 284 Music Has a Strong Magic. A discussion of the use of magic in fiction. Dick Eney, Rhodri James, Hugh Mascetti, Mike Whitaker Sat 1600 Shuna/Staffa
- 285 Contact Game Session. Chris Boyce Sat 1600 Hall 4 Science Room
- 286 The Impossibility of Truth. Why is SF increasingly using historical characters? Paul McAuley, Jack Nimersheim, Mark Olson, Connie Willis Sat 1600 Legend Room
- 287 The Time Machine, 100 Years On. What does Wells offer to modern SF? Stephen Baxter, Robert J Sawyer, Robert Silverberg, Brian Stableford Sat 1600 HG Wells Room

- 288 The Villain is Always in Black. Why is the villain so often seen as having dark hair and wearing dark clothes? Is there a fundamental need to portray evil as dark and good as light to help distinguish between the two? Jean Lorrain, George R.R. Martin, H. McCarthy, Peter Nicholls, David Prowse, Takachino Sat 1600 Dan Dare Room
- 289 Cyberpunk to Gothic Horror. Is the Role Playing Game just moving into all the existing areas of SF and Fantasy or is it creating new ones. Richard Aronson, Marcus Rowland, Tweet Williams Sat 1600 Wizard's Cave
- 290 Whose Mythology?. Celtic mythology in fantasy - perversion or natural development? Greer Gilman, Morgan Llewellyn, Diana L. Paxson, Michael Scott Sat 1600 Argyle I
- 291 TV / TS. Discussion: Transsexuality; the concepts as used in SF, how they differ and how they actually are, in fandom and outside it. John Varley's Ophiuchi Hotline future history? Virginia Woolf's Orlando? Can one really change sex? Sandra Bond, Elaine Kemp, Andy Oppenheimer, Geoff Ryman, Kate N'Ha Ysabet Sat 1000 Legend Room
- 292 How to Suppress Fannish Feminism. If the personal is political, why isn't fandom feminist? Eva Hauser, Caroline Mullan Sat 1600 Hall 4 Fanroom
- 293 No Strings Attached. Ken Houghton Sat 1600 Boardroom
- 294 The Making of Space Precinct. Gerry Anderson's latest project has been Space Precinct. Here we can see not only what happened on screen but behind it with a unique insight into the processes that went into putting this series together with slides and video footage. 2 hours Gerry Anderson, Ralph Titterton Sat 1600 Hall I
- 295 Jackpot!. Intersection has bought a lottery ticket. It will win the jackpot. How will we use this money to better scientific and technological research? The panel of experts discusses grant proposals from the audience. Dave Clements moderates Andy Nimmo, Marshall Dave Clements, Andy Nimmo, Marshall Savage, Paul Shuch, Gary Stratmann Sat 1600 Jura
- 296 More Utopias. Why does SF produce so many utopias? What makes them useful? Brian Aldiss, Terry Bisson, Edward James, Walter Jon Williams, Scott Bradfield Sat 1600 Argyle 2/3
- 299 Don't Tell Me What to Write!. What do we censor or suppress in SF, consciously, or not? Terry Bisson, Suzy McKee Charnas, Gwyneth Jones, Lucian Merisca, Jaroslav Olsa Fri 1800 Wizard's Cave
- 300 Concentration: A Compressed Con. All the main features of a con crammed kicking and screaming into a two hour slot. "Guests" and "Panellists" to be announced in the con newsletter. Barry Traish, David Levine, Pat McMurray Sat 1700 Hall 4 Fanroom
- 301 Translators Workshop / Seminar. A chance to meet, greet and compare notes. 2 hours Bridget Wilkinson Sat 1700 Jura
- 302 Filk Feeding Frenzy. Sat 1700 Shuna/Staffa

- 303 The Hero's Journey. The journey is a central feature of fantasy. What can it tell us? John L. Flynn, Deborah Turner Harris, Guy Gavriel Kay, Paul Kearney, Elizabeth Moon Sat 1700 Argyle 2/3
- 304 Post Nuclear Family. SF has suggest numerous alternatives to the husband-wife-and-2.4 kids that became the supposed norm in the fifties. Many people are now living these alternatives for real. Does the Nuclear family have a future? Can alternatives work? Ctein, Jennifer Dailey-O'Cain, Sarah Goodman, Amy Thomson Sat 1700 Hall 4 Science Room
- 305 SF Poetry Jam. A DIY poetry session coordinated by Mary Turzillo. Read or listen! Mary Turzillo Sat 1700 Barra
- 307 Reinventing ... Vampires. How do you do something different with the vampire story? Greg Cox, Nicu Gecse, Scott MacMillan, Kim Newman Sat 1700 Legend Room
- 308 Horizon 10 - The Information Economy. Email, Ecash, and E-economics - the world is getting wired, and pretty soon information will be the main source of wealth in the West. What will this mean? Will there be an information Underclass? Dale Amon, Simon Bisson, Howard Frank, Michael Ward Sat 1700 Dan Dare Room
- 310 Combined Fan Fund Auction. An explanation of the Fan Funds, and why they are still important, followed by an auction to raise funds... Donations for the auction will be accepted in the Fan Lounge. 2 hours Abi Frost, Ian Gunn, Eva Hauser, Karen Pender-Gunn, Rog Peyton, Dan Steffan Sat 1700 Argyle 1
- 311 Where Horror Meets SF. At what point does horror begin to blur into SF? Kathryn Cramer, Ellen Datlow, Scott Edelman, George R.R. Martin, Susan Casper Sat 1800 HG Wells Room
- 312 One Rule for All. Why do we never see Batman on trial for breaking and entering? How do we distinguish between breaking the law for good and breaking the law for evil? Why did we never see the Master on trial when the Doctor was tried 3 times? J Jeremy Bentham, Chris Claremont, Stephen Clark, Craig Shaw Gardner, Steve Kite, Reaves Sat 1800 Legend Room
- 313 A Filk at Bedtime. A sign up concert where people read extracts from stories and then perform the songs they inspired. Rhodri James, Hugh Mascetti, Anne Whitaker Sat 1800 Shuna/Staffa
- 314 Ceilidh Dance Workshop. Sat 1800 Crest Ballroom
- 315 Your Legend, My Inspiration. Myths and legends rewritten as fantasy and SF. Grania Davis, Charles de Lint, Garry Kilworth, Peter Morwood, Ian Watson Sat 1700 HG Wells Room
- 316 Women Scientists, From Marie Curie to Susan Calvin. What impact have women had on science; and science on women; and how accurately is this portrayed in SF? Amanda Baker moderates Perrienne Lurie, Renee Seiber, Aleta Jackson, Carol Botteron, and Marianne Dyson. Amanda Baker, Carol Botteron, Marianne Dyson, Perrienne Lurie, Renee Seiber, Aleta Jackson Sat 1800 Dan Dare Room
- 317 Mercury. A talk by Hal Clement on the planet closest to the Sun. Hal Clement Sat 1800 Wizard's Cave
- 318 ET Encounter Report. Chris Boyce Sat 1800 Hall 4 Science Room
- 319 From the Underworld. Where should SF stand with respect to the mainstream? Should we aspire to the heights or be happy in our ghetto? Iain Banks, Samuel R. Delany, Paul Kincaid, Norman Spinrad, Sue Thomas Sat 1800 Hall 1

- 320 If We Ruled The World. What WOULD SF authors do if they were in control? Graham Joyce, F. Gwynplaine MacIntyre, Bob Shaw, James Bibby Sat 1800 Argyle 2/3
- 321 The Not-the-Masquerade Circle. A relaxed circle for people who don't want to go to the Masquerade. Please note the location. Sat 1900 Crest Filk Room
- 322 College of Piping. Bagpipe fever. Sat 1900 Crest Ballroom
- 323 WSFS. Sat 1900 Jura
- 324 Masquerade. The big one: more sequins than stars in the heavens. Sat 1900 Hall 5
- 325 Verse Story - MacIntyre. F. Gwynplaine MacIntyre Sat 1930 Argyle 1
- 326 SF Myths - Biology. Del Cotter moderates Jonathan Cowie, Julian Headlong, Amy Thomson to look at misconceptions in biology and medicine spread by SF. Del Cotter, Jonathan Cowie, Julian Headlong, Amy Thomson Sat 2000 Arran
- 327 Reading - Janny Wurts. Janny Wurts Sat 2000 Argyle 1
- 328 Traditional Music and Songs. Sat 2000 Crest Ballroom
- 329 Reading - M. Shayne Bell. M. Shayne Bell Sat 2030 Argyle 1
- 330 Ceilidh. Come and join in an event someone once described as "a distillery set to music"! Sat 2100 Crest Ballroom
- 331 Reading - Ian McDonald. Ian McDonald Sat 2100 Argyle 1
- 332 Is There Life After Intersection ?. Conspiracy delivered a near death blow to fanzine fandom, but was the ship that launched a thousand conventions. Is it the turn of conrunning fandom now to roll over and die? Donaldson, Hardcastle, Siclari, Simo, Pam Wells Sat 2100 Kintyre
- 333 Tall Technical Tales. This will be a late-evening, carry-on-in-the-bar-afterwards session of anecdotes and stories regarding hairy experiences in science, engineering, spaceflight, military tech and the like... This idea grew out of a 'There I was... / A mate of mine once... Simon Bradshaw, Dermot Dobson, Bill Higgins, Jordin Kare, Geoffrey Landis Sat 2100 Arran
- 334 Reading - Tom Holt. Tom Holt Sat 2130 Argyle 1
- 335 Storytelling. Jane Yolen Sat 2200 Argyle 1
- 336 Have I Got a Fandom for You. A fannish version of Britain's best known satirical quiz, in which pros take on fans to see who can make the most libellous insinuations in under an hour. Ian Sorensen as Angus. Iain Banks, Linda Krawecka, Jackie McRobert, Geoff Ryman, Ian Sorensen Sat 2230 Kintyre
- 337 Rendezvous Concert. A small concert to kick-start the night. Bill Sutton, Brenda Sutton, Anne Whitaker, Mike Whitaker Sat 2300 Crest Filk Room
- 338 Eternicon Party. Come anytime. Sat 2330 Kintyre
- 339 All Night Filk Circle. Onward they filk, into the night... Sat midnight Crest Filk Room
- 340 ET Encounter. Chris Boyce Sun 1000 Hall 4 Science Room

- 341 Horizon 10 - Armed and Dangerous. Nerve gas on the Tokyo Underground, homemade bombs kill hundreds in Oklahoma. The world is getting a dangerous place where technology gives even individuals the capacity for making weapons of mass destruction. What does this imply for the future? Will it Kunio Aoi, Bart Kemper, Hugh Mascetti, Ian McDonald, Allen Steele Sun 1000 Wizard's Cave
- 342 The Day Job. Many SF writers and SF fans are scientists in real life. How do they combine the two? What is doing science for a living really like? Are we all really mad scientists who want to rule the world? 'Pass me that brain Igor, I must build a panel member'. John Brathwaite, M.K. Brett-Surman, Patricia MacEwen, Wil McCarthy, Steve Rothman, Gary Stratmann Sun 1000 Legend Room
- 343 It's a Kind of Magic. What makes a magical world work? Terry Brooks, Graham Edwards, Maggie Furey, Janny Wurts Sun 1000 HG Wells Room
- 344 Space in 1999. Gerry Anderson's view of the period surrounding the year 1999 is widely remembered from both the series 1999 and UFO. But as we rapidly approach the year itself is this view still valid? Chartier Sun 1000 Argyle 2/3
- 345 Writers Workshop. Module 5 On the Slab Sun 1000 Boardroom
- 346 Mike Jittlov Talk. Mike Jittlov is most famous for his film 'The Wizard of Speed and Time' but his career spans a variety of jobs behind the scenes including camera work and special effects. Mike Jittlov Sun 1000 Hall I
- 347 Triple Marriages. Discussion: 'Babel-17', 'Dhalgren', 'The tale of Five'. Marriage between two people is assumed the norm in this culture; the idea of human 'pairbonding' uses pseudoscientific speech to make it a universal norm. Why change that assumption? Samuel R. Delany, Diane Duane Sun 1000 Dan Dare Room
- 348 The Funny Bone's Connected to the Headbone. Can humour help you to put across serious points? Eileen Gunn, Mike Resnick, Connie Willis, Jody Lynn Nye Sun 1000 Argyle I
- 349 ESFS. Sun 1000 Jura/Barra
- 350 WSFS. Sun 1000 Shuna/Staffa
- 351 Breakfast Club / 15 Minute Fandom. The chance for early birds to meet and discuss the day ahead. There will be information on upcoming programme items and parties for each day and people to ask about these. Sun 1030 Hall 4 Fanroom
- 353 Reinventing ... Genre Fantasy. With so much genre fantasy being published, what can be done to refresh our jaded palates? Paul Barnett, Charles de Lint, Guy Gavriel Kay, Katherine Kurtz, Maureen Speller Sun 1100 Hall I
- 354 Cyberspace Advanced - Data Perception in Cyberspace. The man who said "We want information" never had to deal with the amount of it that is available on the net. How can the computer help you wade through all this stuff and leave you enough time for a life back in the real world, or in fandom. Butterworth, Howell, meier Sun 1100 Hall 4 Science Room

- 355 Dr Horror's Hangover cures. An experimental and masochistic half hour designed to either kill or cure you. Be there if you dare! Kenny Smith Sun 1100 Hall 4 Fanroom
- 357 How Do We Get There from Here?. What do SF writers do when they invent the future? John Brunner, Moshe Feder, Peter F. Hamilton, Alexandru Mironov Sun 1100 Wizard's Cave
- 358 Expanded Universes. Expansions, sharecrops, sequels, shared worlds. Stephen Baxter, George R.R. Martin, Jody Lynn Nye, Robert Silverberg Sun 1200 Argyle 1
- 359 Just a Shade Off Beam. Often comic versions of films and TV series are produced once the popularity of a programme or film is assured. But do these spin-offs or follow ons really stand up on their own or do they exist due to the original source? Sun 1500 Dan Dare Room
- 360 British Space - What Was and What Might Have Been. A talk by Simon Bradshaw on Britain's space programme in the 1950s and 1960s, together with cancelled projects, future concepts and some 'what might have been' ideas. . Simon Bradshaw Sun 1100 HG Wells Room
- 361 Fantasy on Trial. Is commercial fantasy killing science fiction? John R. Douglas, Malcolm Edwards, David G. Hartwell, John Jarrold Sun 1100 Argyle 2/3
- 362 In the Niche. Niche marketing, small press publishing, and their role in SF? John D. Berry , Ivan Adamovic, Roelof Goudriaan, Jack Nimersheim, Chris Reed Sun 1100 Dan Dare Room
- 363 Constructive Criticism. Why do the films and programmes you like most seem to be the ones that are slated by the critics? John Brosnan, Myra Cakan, Kim Newman, Peter Nicholls Sun 1100 Argyle 1
- 364 15 Minute Fandom / History of the Hugo's. The current Hugo administrator and winner of rather a lot of the little rockets tell you about their origin. Mike Moir, Dave Langford, Pete Weston Sun 1130 Hall 4 Fanroom
- 365 SF and the Death of God. Is SF an Atheist Literature? David V Barrett, Stephen Clark, Stephen Gould, Harry Harrison Sun 1200 Argyle 2/3
- 366 Horror by Another Name?. Is dark fantasy more than soft horror? Pete Crowther, Graham Joyce, Chris Morgan, Teresa Nielsen Hayden Sun 1200 HG Wells Room
- 368 (Ab)Uses of Popular Science. An enquiry into the uses and abuses of popular science moderated by Caroline Mullan, with Steve Brewster, Christine Carmichael, Keith Ferrell, and Daniel Marcus. Steve Brewster, Christine Carmichael, Keith Ferrell, Daniel Marcus, Caroline Mullan Sun 1200 Dan Dare Room
- 369 The Music of "The War of the Worlds". Sony Music is releasing a revised version of the music of War of the Worlds. In celebration of the works H.G. Wells and the superb soundtracks we have a question and answer session with Jeff Wayne, accompanied by some clips from the new release. Jeff Wayne Sun 1200 Hall 1
- 370 Woman as Machine. What special resonances can one find in the image of the woman as machine? Maia Cowan, Sue Thomas, Amy Thomson, Sheila Williams Sun 1200 Wizard's Cave

- 371 Adapting to Circumstances. What constitutes a good adaptation from screen to book and book to screen? Diane Duane, Liz Holliday, Peter Morwood, Michael Marshall Smith Sun 1200 Legend Room
- 372 History of the Hugos (Cont). There's an entire evening dedicated to the awarding of these much coveted trophies, authors careers can virtually be guaranteed when they win one. How is it done and who thought it all up? This panel of rocket men know what it's all about. Dave Langford, Mike Moir, Pete Weston Sun 1200 Hall 4 Fanroom
- 374 Intersection Starship. Carol Botteron, Stephen Davis, Robert L. Forward, Steve Howe, Paul Marrow, Gerald Nordley Sun 1200 Hall 4 Science Room
- 375 Publishing in the International Market. A Talk by N. Lee Wood. N. Lee Wood Sun 1200 Jura/Barra
- 376 Con Running Workshop. Sun 1200 Boardroom
- 377 15 Minute Fandom. Sun 1230 Hall 4 Fanroom
- 378 An Interview with Scott Bradfield. Scott Bradfield in conversation with Stan Nicholls. Scott Bradfield, Stan Nicholls Sun 1300 Shuna/Staffa
- 379 The Rough Guide to Fantasy Worldbuilding. Starting points, tips and tricks. Don Callander, Rosemary Kirstein, Adam Nichols, Diana L. Paxson Sun 1300 HG Wells Room
- 380 It'll be Ready Any Day Now The revision process - how do you know when to stop? Kathleen Ann Goonan, Terry McGarry, Donald McQuinn, Diann Thornley, Karen Haber Sun 1300 Dan Dare Room
- 381 Promoting in the Public Sector. There was a mammoth campaign to call the first Shuttle 'Enterprise'. How much influence does SF have on the general public and can it help to change people's thinking? David S. Garnett, Jean Lorrain, David Pringle, M Simpson Sun 1300 Wizard's Cave
- 383 ET Encounter. Chris Boyce Sun 1300 Hall 4 Science Room
- 384 Costume Post-Mortem. Post Masquerade opportunity for discussion with Masquerade participants, hopefully in or with costumes. Divided into two parts; Purely Costume and Technical applications. Sun 1300 Jura/Barra
- 385 Dinosaurs as Aliens. A panel discussing the differences and similarities in the evolutionary solutions adopted by prehistoric creatures, and how this might give a handle on the range of alien creatures that could exist. M.K. Brett-Surman moderates Robert J. Sawyer, Gardner D M.K. Brett-Surman, Stephen Dedman, Gardner Dozois, Robert J Sawyer Sun 1300 Argyle I
- 386 Privacy. New technologies like digital telephony and strong encryption are fighting it out against governments who want to make tapping easy; smart cards with your ID and medical records may soon be introduced that can be interrogated from a distance without thei Chad Childers, Henry Balen, Jack Nimersheim, Philip Wadler Sun 1300 Legend Room
- 387 Art Auction. 3 hours of bidding for art bargains Sylvia Starshine Sun 1300 Hall I



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THE COMPETITION

Entry forms are to be collected from and returned to: Forbidden Planet, Dealer's Room. The first correct entries to be drawn will be announced on their stand on Sunday 26th August. Please ensure that the name on your completed entry form is the same as your registration badge. All forms must be submitted by 5.30pm Saturday 26th August.

Question 1: WHICH NOVEL BY WHICH CREED AUTHOR WON THE BRITISH FANTASY AWARD IN 1993?

Question 2: FOUR NOVELS HAVE SO FAR BEEN PUBLISHED IN THE CREED IMPRINT. NAME ALL 4 AUTHORS AND THE TITLES OF THEIR NOVELS.

Question 3: WHICH CREED AUTHOR HAS BEEN A BUTLIN'S REDCOAT?

Question 4: WHICH CREED AUTHOR'S SURNAME IS THE SAME AS THE TOWN WHERE BOB SHAW LIVES?

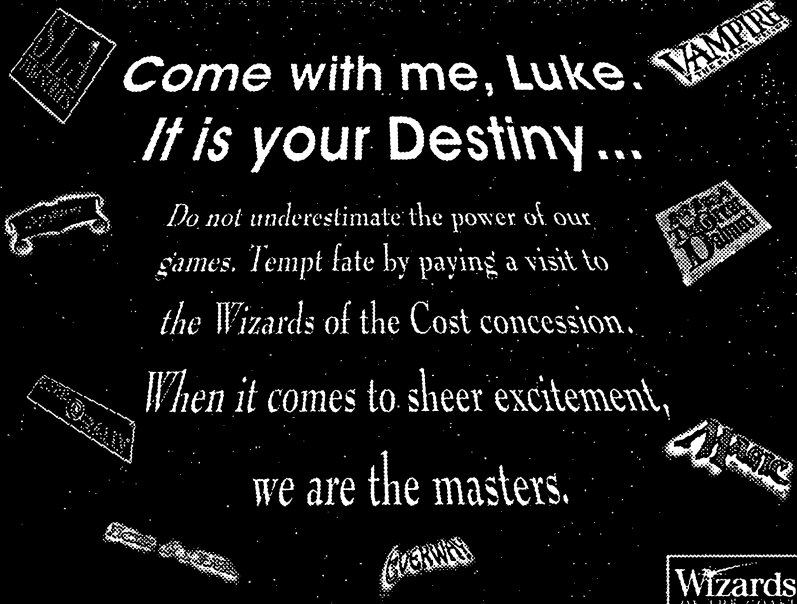
Question 5: CREED IS THE DARK FANTASY IMPRINT OF WHICH BRITISH PUBLISHER?



- 389 The Second Coming. Of these sub-genre fans, who is the true messiah. Which are the false prophets? Will feature Thor, God of Thunder, some Roman centurions, a holy gourd, women in false beards and a lot of quotes from 'The Life of Brian'. Mike "Simo" Simpson, Noel Collyer, Jim DeLiscard, Kenny Smith Sun 1300 Hall 4 Fanroom
- 390 High Tech. Meets Low Tech.. How well does contemporary SF treat the Third World? Brian Aldiss, Gwyneth Jones, Sam Lundwall, Ian McDonald, Jaroslav Olsa Sun 1300 Argyle 2/3
- 391 Space Access 1 - DCX. 30 min talk by Mitch Burnside Clapp, Aleta Jackson and Henry Spencer. . Mitchell Burnside Clapp, Aleta Jackson, Henry Spencer Sun 1400 Legend Room
- 392 The Epona Project. 2 hours of talks and panels on the Epona Project, the most detailed attempt to design an alien planet and ecology ever done. Organised by Greg Barr, with Roger Zuidema, Nancy Zuidema, Martyn Fogg, David Angus, Steven Hanly, Gerald Nordley, and others. OH Greg Barr, Martyn Fogg, Steven Hanly, Nancy Zuidema, Roger Zuidema, Del Cotter, David Angus (2 hours) Sun 1400 Hall 4 Science Room
- 395 These You Have Filked. Filk GoH Bob Kanefsky talks about filk, fandom, blowing bubbles etc., and asks suspecting victims to perform his evil parodies... Bob Kanefsky Sun 1400 Shuna/Staffa
- 396 Encore Un Fin de Siecle. Why is late Victorian fiction back in fashion? Michael Scott Rohan, Darrell Schweitzer, Maureen Speller, Brian Stableford Sun 1400 Argyle 1
- 397 Hopes and Dooms of the Next Century. The world faces great problems of our own creation, but there is much to be hopeful about as well. We examine the hopeful prospects as well as some of the problems. With Gregory Benford, Peter F Hamilton, DG Compton, Stan Schmidt, and Carol Botteron. Greg Benford, Carol Botteron, D.G. Compton, Peter F. Hamilton, Stan Schmidt Sun 1400 HG Wells Room
- 398 Six String Futures. SF and film and rock music all belong to contemporary culture, and SF has always had common interests with rock music in particular. Rock stars use SF motifs (Bowie, Hawkwind, Rocky Horror ...), SF has used rock stars as characters. Graham Joyce, Kim Newman, Norman Spinrad, Jim Young Sun 1400 Wizard's Cave
- 399 From Hektography to the WWW. Is the "message" of a fanzine medium-independent? In the days when fanzine production was (to us idle moderns) a long hard task, a fanzine editor had to be pretty strongly motivated to "pub his ish". Nowadays, obtaining a world-wide readership is easy. Ben Giraud, Jenny Glover, Alex McLintock Sun 1400 Hall 4 Fanroom
- 400 Samuel R. Delany Interviewed. Samuel Delany reveals almost all to Paul Kincaid. Samuel R. Delany, Paul Kincaid Sun 1400 Argyle 2/3
- 402 Thog's Fliegenkatsch. The item is to be based on the Thog's Masterclass "awful lines from sf" section in Ansible, with live readings of a literarily distressing nature. Paul Barnett, Dave Langford Sun 1400 Dan Dare Room
- 403 Space Access 2 - Black Horse. 30 min talk on the USAF's Black Horse air-refuelled aerospaceplane by Capt Mitchell Burnside Clapp, who's project manager for it. Mitchell Burnside Clapp Sun 1430 Legend Room

- 405 Star Wars - The Saga Continues Where could/should the saga go next? Roger MacBride Allen, Kevin J. Anderson, John L. Flynn, Frank P. Mann, Rebecca Moesta, Dave Wolverton Sun 1500 Argyle 2/3
- 406 The 2nd Foundation Lecture. The Academy and Science Fiction: Symbiosis or Parasitism - A lecture by Peter Nicholls
Peter Nicholls Sun 1500 Argyle 1
- 407 Piloted by Puppets: Gerry Anderson's Extraordinary Vehicles. Futuristic aircraft, rockets, and submarines figured prominently in such technophilic TV series as Thunderbirds, Stingray, and Fireball XLS. Take a tour of these marvelous machines, and compare them with real-world designs. . Bill Higgins moderates Mit Mitchell Burnside Clapp, Bill Higgins, David Stein, Kim Newman Sun 1500 Jura/Barra
- 408 Getting Your Game Published. Open the door of the Games Publishing houses. Throw two dice and find out what you see. What are the skills you will need in this particular labyrinth. Liz Holliday, Marcus Rowland, Tweet Williams Sun 1500 Wizard's Cave
- 410 Space Access 3 - Fast and Cheap. 30 min talk by Stephen Baxter. Stephen Baxter Sun 1500 Legend Room
- 411 Feedback. Tell us what you think of the con so far. Sun 1500 Hall 4 Performance Area
- 412 3 Fandoms - Conventions. Conventional behaviour around the World: how conventions differ in size and motive, how programme items may be peculiar to one sort of con, how they may be varied according to locality. Mary Branscombe, Jacky Grüter-Andrew, Ben Yalow Sun 1500 Hall 4 Fanroom
- 413 Guessing Games. Does the acceleration of change invalidate extrapolative fiction? Maia Cowan, Laura Frankos, Ken MacLeod, Paul McAuley Sun 1500 HG Wells Room
- 414 Space Access 4 - Artemis Moonbase. 30 min on the Artemis lunar base design project by Geoffrey Landis Geoffrey Landis Sun 1530 Legend Room
- 415 Postcard From Romania. A snapshot of fandom in a society which is constantly changing: a short talk and a video. Felix Moga Fri 1600 Hall 4 Fanroom
- 416 The Bugs Bite Back. Strep throat turns into a flesh eating killer; Ebola comes out of the jungle and melts its victims; resistant TB on the rise in New York; a mysterious agent turns cows' brains to mush. Is the age of medical miracles over? What was life without antibiotics like? Dave Clements, Ctein, Stephen Davis, Perianne Lurie, Gary Stratmann Sun 1600 Wizard's Cave
- 417 Deconstructions - The Iron Dragon's Daughter. Author and critic in discussion. John Clute, Michael Swanwick Sun 1600 Argyle 1
- 418 Producing a Filk Tape (workshop). What goes into one, what do you need to think about? Chris Croughton, Spencer Love, Brenda Sutton, Anne Whitaker Sun 1600 Shuna/Staffa
- 419 Magazines. What is the role of magazine publishing today? Ivan Adamovic, Ellen Datlow, Gardner Dozois, David Pringle, Darrell Schweitzer Sun 1600 Dan Dare Room

- 420 Well it Was Funny in English. How well does humour travel? Piotr Cholewa, Jennifer Dailey-O'Cain, Esther Friesner, Annemarie van Ewyck Sun 1600 Legend Room
- 421 Les Edwards - Artist Guest of Honour. Sun 1600 Argyle 2/3
- 422 Planet Colonisation Simulation. 2hours Jo Walton, Ken Walton Sun 1600 Hall 4 Science Room
- 424 Art Workshop. Sun 1600 Boardroom
- 427 Simon Ings, Media Presentation. A behind the scenes look at the film making industry. Simon Ings presents an in depth look at the processes involved in the making of one or all of the short films he currently has in production. Simon Ings, Simon Pummell Sun 1600 Hall 1
- 428 Body Image: Self Image. Once upon a time there was "Fat, Feminism and Fandom"... This panel builds on that and follows on to discuss how body image and self image relate inside and outside fandom. Barry Freeman, Bobby McLaughlin, Kate Solomon, Kate N'ha Ysabet Sun 1600 Hall 4 Fanroom
- 429 Take Five Women. Where do women stand in the SF field today? Teresa Nielsen Hayden, Eva Hauser, Kathleen Ann Goonan, Myra Cakan, Tricia Sullivan Sun 1600 Jura/Barra
- 430 Greybeards. Do the SF classics stand rereading? Why? And why not? Jack Chalker, Moshe Feder, Cyril Simsa, Toni Weisskopf, Jim Young Sun 1600 HG Wells Room
- 431 Which Comes First, Character or Setting?. Where do you start to create a fiction? Gill Alderman, Lois McMaster Bujold, Jenny Jones, Jean Lorrain Sun 1700 Argyle 2/3
- 434 Rheingold. A talk by Stephan Grundy about his reworking of the Ring myth. Sun 1700 Jura/Barra
- 435 The Fan in the High Castle. Fandoms of If. How changes in history and technology would have affected fandom... And what about changes purely internal to fandom itself? Simon Bisson, Andy Butler, Mike Resnick Sun 1700 Hall 4 Fanroom
- 436 Turning Points. What makes a good, or a believable, alternate history? Michael F. Flynn, Evelyn Leeper, Kim Newman, Herman Ritter, Harry Turtledove Sun 1700 Hall 1
- 437 Talking Guitars. A workshop in which various fliters compare experiences, and show you how they get some of their weirder notes. Phil Allcock, Bill Sutton, Mike Whitaker Sun 1700 Shuna/Staffa
- 438 Losing our Heritage. What happens to SF's heritage when classics can't stay in print? Grania Davis, John R. Douglas, Ricahrd Evans, John Jarrold, George Laskowski, Patrick Nielsen Hayden Sun 1700 Dan Dare Room
- 439 Soviet Space Programme. A talk by Hugh Gregory, on the until-recently hidden darker days of the Soviet Space Programme. . Science Room, 5pm Hugh Gregory Sun 1700 Hall 4 Science Room



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- 440 Right and Proper. We all know fans who have copies of TV programmes and films tucked away in their collections and we all know that 'technically' they are breaking the law. But what are the effects of video piracy? Sun 1700 Wizard's Cave
- 441 Contact. A talk by Greg Barr on the work of the Contact organisation, who promote discussion on SETI and xenobiology. CONTACT Japan will also present their club activities in worldbuilding with Masamichi Osako, Takashi Nakamura, and Tetsuya Ochiai. See also a talk by Greg Barr, Masamichi Osako, Takashi Nakamura, Tetsuya Ochiai Sun 1700 Argyle I
- 442 Family Ties. The traditional family is often a central theme of fantasy but not in SF. Why? Pauline Ashwell, Suzy McKee Charnas, Candace Jane Dorsey, Alexandra Honigsberg Sun 1700 Legend Room
- 443 SF & Addictions - Babylon 5. Babylon 5 is worth considering as an interesting example of addictions and addictive behaviour in Media SF. Claire Brialey, Jacky Grüter-Andrew, Pat McMurray, Helen Steele Sun 1700 HG Wells Room
- 444 Computer Graphics. The Pixel Pushers Workshop. J Clark, Martin Easterbrook Sun 1730 Boardroom
- 445 ET Encounter. Chris Boyce Sun 1800 Hall 4 Science Room
- 446 Can You Really Learn How to Write?. The phenomenon of "how to" books, workshops and the like. Cynthia Felice, Geoffrey Landis, Robert J Sawyer, Tess Tavormina, Wendy Wheeler Sun 1800 Argyle 2/3
- 447 Scottish Romances and Classical Fantasy. The enduring appeal of Scott. Stevenson, Fraser, Haggard, et al. Paul Barnett, Hal Clement, Laura Frankos, Michael Scott Rohan Sun 1800 Wizard's Cave
- 448 The World of Anime. Most fans have heard of the terms Anime and Manga and associated it with Japanese cartoons. But is there more to the world of anime? A look at the effects of Anime on fandom by Roe Adams. R Adams III Sun 1800 Argyle I
- 449 Making the Break. Professional authors don't just suddenly appear: together with the many years of writing and improving one's craft, sometimes the authors start off as fans and use their fanish environment to help them. Here are three people who did just that. Amy Thomson, Liz Holliday, Lianne Norman Sun 1800 Jura/Barra
- 450 The Monsters and the Critics. Critical reviews often seem to place importance above enjoyment. Is criticism useful? John Clute, Ian Watson, Charles N. Brown, Tom Doherty Sun 1800 HG Wells Room
- 451 Bob Shaw's Serious Scientific Talk. Need we say more ... Bob Shaw Sun 1800 Hall I
- 452 Myths, Legends and Taboos. Who *did* saw Courtney's Boat? And what was Courtney's Boat anyway? This item gives a chance to explain some of these anecdotes which get casually mentioned and rarely explained. Peggy-Rae Pavlat, Ben Yalow Sun 1800 Hall 4 Fanroom
- 453 Meet Mainland Europe. Would any mainland European filkers please come and meet each other, swap addresses etc. Rafe Culpin Sun 1800 Shuna/Staffa
- 454 Escape From SF: The Appeal of the Detective Story. Why do disaffected SF readers turn to Detective stories? Steve Carper, Claire Eddy, Mary Frost-Pierson, Gary Stratmann Sun 1800 Legend Room

- 455 **Computer Risks.** The perils and pitfalls of relying too heavily on machines to do your thinking for you. From piloting aircraft to running missile defences, there are problems we usually avoid thinking about... Daniel Dern moderates, with Philip Wadler, Charles Stross, H Howard Davidson, Daniel Dern, Howard Frank, Philip Wadler, Charles Stross Sun 1800 Dan Dare Room
- 456 **Hugo Ceremony.** Find out who has walked off with SF's most prestigious prizes. Sun 1900 Hall 5
- 457 **Reading - Greer Gilman.** Greer Gilman Sun 2000 Argyle I
- 458 **Jazz.** Sun 2000 Crest Ballroom
- 459 **Acoustic Filk Concert.** The main Filk Concert, a much better option than the Hugos! Rhodri James, Mike Whitaker Sun 2000 Hall I
- 460 **Live and Dangerous Ansible Review of the Worldcon:** . Dave Langford asks How was it for you? Sun 2000 Kintyre
- 461 **Reading - Diana L Paxson.** Sun 2030 Argyle I
- 462 **Romancing the Internet.** Are we entering the era of the cyber-blind-date? Why are increasing numbers of fans finding love on the information highway? Do these relationships have different codes of conduct than terrestrial affairs? Sun 2100 Kintyre
- 463 **Burns, Auld Scots and Poetry.** Sun 2100 Crest Ballroom
- 464 **Reading - Suzy McKee Charnas.** Suzy McKee Charnas Sun 2100 Argyle I
- 465 **Brewing & Distilling in Space.** A panel on the problems/advantages of making hooch in space. If this topic interests you, you might also find the Malt Whisky Tour useful in planning your trip to Scotland. Martin Hoare, Mark Olsen, Paul Treadaway, Chris Cooper and Wolf Foss!. Chris Cooper, Martin Hoare, Mark Olson, Paul Treadaway Sun 2100 Arran
- 466 **Reading - Elizabeth Moon.** Elizabeth Moon Sun 2130 Argyle I
- 467 **Reading - Gill Alderman.** Gill Alderman Sun 2200 Argyle I
- 468 **Sex in Fandom.** Once upon a time, fandom was that fabled land where regardless of your looks, weight, sexual orientation or body odour, there would be Mr or Ms Right (or Mr/Ms That Night) for you. Or was that always bullshit? A pansexual panel ponders on this. Sun 2200 Kintyre
- 469 **Reading - Simon Ings.** Simon Ings Sun 2230 Argyle I
- 470 **Whys and Wherefores of Fan Funds.** More than forty years ago, a group of American fans so enjoyed the writing of Northern Irish fan Walt Willis, that they put together a special fund to bring him to a con in the 'States . This led to today's fan funds (TAFF, GUFF, DUFF and FFANZ) Greg Pickersgill, Pam Wells, Karen Pender-Gunn Mon 1400 Barra
- 471 **All Night Filk Circle.** We'll sing for hours and hours and... Sun 2300 Crest Filk Room
- 472 **Fannish Blind Date.** Just what you think it is, only possibly tackier. Sun 2330 Kintyre

- 473 What Makes a Good Short Story?. How does a short story differ from a novel and what makes it work. Terry Bisson, Martha Soukup, Maureen Speller, Ian Watson Mon 1000 Argyle 2/3
- 474 ET Encounter. Chris Boyce Mon 1000 Hall 4 Science Room
- 475 WSFS. Mon 1000 Shuna/Staffa
- 476 ESFS. Mon 1000 Jura
- 477 Space Warps and Time Machines. How to make a time machine? Robert L Forward tells us how. Hall 1, 10am Robert L Forward Mon 1000 Hall 1
- 478 Something Eldritch This Way Comes. The continuing success and resurgence of Lovecraft. Bill Fawcett, Stephen Jones, Darrell Schweitzer, Linda Stratmann Mon 1000 Argyle 1
- 479 Writers Workshop. Module 6 - By Popular Demand Mon 1000 Boardroom
- 480 I Didn't Know They Could Read. Babylon 5 withstanding, the gulf between 'media' fans and 'bookie' fans, still seems very wide on the surface, is this misleading? K Knight Mon 1000 Wizard's Cave
- 481 Readers and Fans. Most fans start as readers who become active, but the difficulty can be finding out how to become active: who to contact, what to do, even what to say. Here are some pointers to suggest ways of leaping out of the book environment Sarah Goodman, Mike Siddall, Tibbs Mon 1600 Hall 4 Fanroom
- 482 Breakfast Club / 15 Minute Fandom. The chance for early birds to meet and discuss the day ahead. There will be information on upcoming programme items and parties for each day and people to ask about these. Mon 1030 Hall 4 Fanroom
- 484 Virtual Fandom. With the seemingly unstoppable rise of live-action games like Laserquest 2000 and Alien War where will fans be coming from in the future. Will technology outstrip media fandom - with new fans deciding to live their action adventures? John Riddell, Dave Clements Mon 1100 Hall 4 Fanroom
- 485 From the Frozen North. Nordic SF - does it exist, and if so, what is it? Niels Dalgaard, Sam Lundwall, Heidi Lyshol, Johanna Sinisalo Mon 1100 HG Wells Room
- 486 Time Travel in RPG's. From "All you Zombies" to "Back To The Future" SF stories delight in the plot convolutions time travel can bring. How can the gamer cope with all the possibilities that yesterday might offer. Mon 1100 Barra
- 487 Space Access 5 - Wrap-up Panel. 1 hr 'wash-up' panel with all participants from the Space Access short talks, plus Patrick Collins, Stephen Baxter, Patrick Collins, Henry Spencer, Mitchell Burnside Clapp, Aleta Jackson, Geoffrey Landis Mon 1100 Argyle 2/3
- 488 Personality Trades. Can you really change places with someone's mind? Anne Gay, Simon Ings, Andy Nimmo, Michael Swanwick Mon 1100 Argyle 1
- 490 Sci-Fi, Who Wants It?. It is regarded as being for 'kids' and as such it is put on early in the evening and then edited to remove the unsuitable bits. Why is SF treated so shabbily? Mon 1100 Dan Dare Room

- 491 Seen the Film, Bought The T-Shirt. Merchandising means big bucks to many companies. How do these companies decide what to sell and which films and programmes will be successful enough to warrant the tremendous outlay. Mon 1100 Legend Room
- 492 Planet Colonisation Simulation. 2 hours Jo Walton, Ken Walton Mon 1100 Hall 4 Science Room
- 493 The Collapse of Chaos. Mike Scott interviews Jack Cohen about his book (written with Ian Stewart), The Collapse of Chaos, which describes a new approach to complex chaotic systems, simple laws of nature, and why the real world is understandable. The book was released in paperback. Jack Cohen, Mike Scott Mon 1300 Hall 1
- 494 15 Minute Fandom / Attack of the Evil Subversives. Graham Joyce, Steve Green, George Houston Mon 1130 Hall 4 Fanroom
- 495 Porn by Women, for Women, With Love. Atropos, Jane Carnall, Jane Mailander, Kari Maund Mon 1200 Barra
- 496 Attack of the Evil Subversives (cont). Are the people involved in dark fantasy and horror evil subversives or just ordinary people? What draws people to this darker side of literature, film, media and fannish fandom? We've caught some of these night creatures for you to find out more. Mon 1200 Hall 4 Fanroom
- 497 Is It A Plane or is it Airfix. B Pearson Mon 1200 Boardroom
- 499 Diane and Peter's Desert Planet Discs. Diane Duane and Peter Morwood meander through a multimedia reminiscence. Diane Duane, Peter Morwood Mon 1200 Argyle 2/3
- 500 Conan Doyle and Forensic Science. Mon 1200 Legend Room
- 501 After the Walls Came Down. How has SF in E.Europe been affected by the removal of the Iron Curtain? Alexandr Korzhenevsky, Krsto Mazuranic, Bridget Wilkinson Mon 1200 Dan Dare Room
- 502 The Threepenny Space Opera. Is scientific and technical literacy killing sensawunda in space opera? Roger MacBride Allen, Jack Chalker, Hal Clement, Peter F. Hamilton, Simon Bisson Mon 1200 Argyle 1
- 504 100 Years of Cinema. The Cinema celebrates its 100th year and Channel 4 have reflected this anniversary by screen many of it's most famous films, in addition to the series of Science Fiction films shown. Mon 1200 Hall 1
- 505 The Myth of Fannish Tolerance. "Conventional" wisdom has it that fandom is tolerant in the extreme. Has openness become Political Correctness? Vicki Rosensweig, Brendan Ryder, Nina Watson, Kate N'ha Ysabet Mon 1200 Jura
- 506 15 Minute Fandom. Mon 1230 Hall 4 Fanroom
- 507 To Last a Thousand Years. What can mankind realistically achieve in the next millenium? Colonising planets, trips to the stars, and what else? With Marshall Savage, Walter Jon Williams, Ben Best, and Keith Henson. Hall 1, I am Ben Best, Keth Hensen, Marshall Savage, Allen Steele, Walter Jon Williams Mon 1100 Hall 1
- 508 That Doesn't Look Like Him.. Mon 1300 Barra

- 509 Roger Zelazny Remembered. We gather in memory of a friend. John R. Douglas, George R.R. Martin, Walter Jon Williams, Joe Haldeman Mon 1300 Argyle I
- 510 Other Fandoms. One assumption often made of fans is that they read SF: yet fans, being multidimensional people, can have other equally absorbing interests: railways, real ale and reenactment being just a few examples. But is "our" fandom the only one that's a Way Of Lif Chris Croughton, Simon Bisson, Chris Cooper Mon 1300 Jura
- 511 Dutch Science. After Dutch uncles and Dutch treats, Paul Harland talks about Dutch science. Paul Harland Mon 1300 Shuna/Staffa
- 512 Awards Ceremony. Mon 1300 Argyle 2/3
- 513 The Fantasy Encyclopaedia. A sneak preview of the forthcoming Fantasy Encyclopaedia. Paul Barnett, John Clute, Dave Langford Mon 1300 Dan Dare Room
- 514 The Word for World is Dingbat. Does the structure of language determine how you perceive the world? Greer Gilman, Eileen Gunn, Richard Kennaway, Tim Smith Mon 1300 Legend Room
- 515 I'm Too Sexy for my Beany. KIM Campbell MC's this irreverently hilarious fashion show displaying some of the weird things for which fans seem to have particular penchants. Mon 1300 Hall 4 Fanroom
- 516 Nanotechnology. What would the world be like if molecular technology proved feasible? Would it become a dystopia far worse than anything imagined by Huxley or Orwell, as dictators used machines to spy on their people and regulate their behaviour? Would it become a liber Ben Best, Paul Cray, Kathleen Ann Goonan, Keith Hensen, Jonathon vos Post Sat 1200 Dan Dare Room
- 517 ET Encounter. Chris Boyce Mon 1300 Hall 4 Science Room
- 518 Mirror Images. What preconceptions did you have before setting foot in Intersection? Have your prejudices been enforced or blown out of the water? This is the chance to voice your opinions to those responsible (well, partly responsible). Claire Brialey, Vince Docherty, Alison Freebairn, Jackie McRobert Mon 1330 Hall 4 Fanroom
- 519 Intersection Starship Final Report. Carol Botteron, Robert L. Forward, Steve Howe, Gerald Nordley Mon 1200 Wizard's Cave
- 520 Choosing the Best Bits. Maxon, Bob Eggleton, Danny Flynn, Don Maitz. Mon 1400 Legend Room
- 521 Building a Character. How do words on a page become flesh and blood? Colin Greenland, Martha Soukup, Connie Willis, Terry Pratchett Mon 1400 Hall I
- 522 International Cooperation in Space. Are international projects a good idea? What happens when one partner pulls out (as happened with the US half of the Ulysses mission)? What if the main partner moves the goalposts and other participants can't keep up? With the International Space Station Dale Amon, Janet Johnston, Jordin Kare, Wil McCarthy, Andy Nimmo Mon 1400 Argyle I

- 523 What is Filk. So, after four days, what do you think is (or isn't) filk? Come and have an argument.. Chris Croughton, Valerie Housden, Brenda Sutton Mon 1400 Shuna/Staffa
- 524 Other Styles of Conrunning. Mon 1400 Jura
- 525 Fanzine Reading and reviewing. This fanzine reading can look back at fanzines distributed at the convention and pick out a few favourites, with a sideways look at the fanzines nominated for the Hugos. Andy Hooper, Mike Siddall Mon 1400 Hall 4 Fanroom
- 526 The Reviews We Deserve. Do reviews have a function? If so, what is it? David V Barrett, Greg Cox, Kathleen Ann Goonan, Simon Ings Mon 1400 HG Wells Room
- 527 3 Fandoms - Travellers. This short item will explore culture clash, and will feature people who have travelled to other countries for fan meetings, who have lived in other countries and who have perceived the differences in life there. Fran Dowd, Oliver Grüter-Andrew, Lynne Ann Morse Mon 1430 Hall 4 Fanroom
- 528 Out of the Closet, Into the Universe. Mon 1500 Barra
- 529 Culture Crossings. The problems of translating worldviews and ideas. John Brunner, Wikto Bukato, Joe Haldeman, Krsto Mazuranic Mon 1500 Wizard's Cave
- 530 So What Use is an Editor?. What difference can an editor really make to a book? Bill Fawcett, Patrick Nielsen Hayden, Janny Wurts, Jane Yolen Mon 1500 Argyle I
- 531 Feedback. Tell us what you think of the con so far. Mon 1500 Hall 4 Performance Area
- 532 Armageddon and Beyond. There have been many films and TV shows which depict man living in domes amid desolate wastelands of humans mutated as a result of a great war. With the break down of the East -West barriers and the end of the Cold War are these views out of date? John L. Flynn, Craig Shaw Gardner, Takachino Mon 1500 HG Wells Room
- 533 The Art of Fanzines. Too often, art in fanzines consists of taking an illustration at random and plugging it into a blank space. What is the case for integrating text and art? Should an artist have any say in how the art should feature in the fanzine? A selection of fan artists and editors Mon 1500 Hall 4 Fanroom
- 534 Trekkie Beams Down. No matter what you tell them or how hard you try, the newspaper, TV and radio are still hell bent on pursuing the 'weirdos' in fancy costumes. Can we do anything to alter these perceptions? Bart Kemper, J Killick Mon 1500 Legend Room
- 535 Urban Spaceman. Mon 1500 Jura
- 536 Love and Rockets. Sex and eroticism in SF. Terry Bisson, Ellen Datlow, Samuel R. Delany, Norman Spinrad, Alex Stewart Mon 1500 Hall I
- 537 WSFS Business Meeting. Mon 1500 Dan Dare Room
- 538 You've Played the Game. Once games were a spin off from films. Now even films can be spin offs from games. Can the merchandisers give gamers what they want? Mon 1500 Argyle 2/3

- 539 Community by Perverts, for Perverts, with Love. Cat Anestopoulo, Arwen Grune, Sue Mason, Frances Tucker Mon 1600 Argyle I
- 540 I'll Sing the Low Road. A sign up concert of Nessie songs, Drinking songs, Viking songs etc.. Mon 1600 Shuna/Staffa
- 541 From Flying Sorcerors to Fallen Angels. "Tuckerisation", the use of real-life fans and pros in fictional situations, has a long and honourable history. Four proponents of the art discuss the fun they had and the responses they received. Michael Flynn, David Gerrold, Mary Kay Kare, Jordan Kare Mon 1000 Legend Room
- 542 Horizon N. Freeman Dyson thinks life can survive in the universe for ever. Frank Tipler agrees, but also claims that life will create god and resurrect everyone who has ever lived in the process. Are these scientists mad or are they onto something? Roger MacBride Allen, Stephen Baxter, Greg Benford, Paul McAuley, Dave Clements Mon 1600 Hall I
- 543 ET Encounter - Final Report. Chris Boyce Mon 1600 Hall 4 Science Room
- 544 The Ones That Got Away. Mistakes and surprises. Books that never made it, wrong rejections. Ellen Asher, John R. Douglas, David G. Hartwell, Gordon van Gelder Mon 1600 Argyle 2/3
- 545 Carry on Laughing. How well does humour lend itself to SF? Should there be more humour? Terry Bisson, Mike Cule Mon 1600 Legend Room
- 546 Closing Ceremony. Mon 1700 Hall I
- 547 Where Do We Go From Here. Our Worldcon is over (almost). What will happen next? This item will look back to Conadian in 1994 to see what effect a Worldcon has had on Canada's fandom and forward to LAcon John Mansfield, Tim Illingworth, Janice Gelb Mon 1700 Hall 4 Fanroom
- 548 Vroom (or 101 uses for a dead filksong). Mon 1700 Shuna/Staffa
- 549 Gripe Session. Mon 1800 Argyle 2/3
- 550 Filk Feeding Frenzy. Mon 1800 Shuna/Staffa
- 551 Eurovision Filk Contest. Trot out your worst songs, your trite songs, your Abba filks! Prize for the worst! Valerie Housden, Mike Whitaker Mon 1900 Shuna/Staffa
- 552 Good Child Care Guide. Mon 1930 Crest Filk Room
- 553 A Filk at Bed Time. The con ends here. Mon 2100 Shuna/Staffa
- 554 Black Technology. Just what sort of high-tech super-secret military hardware is being cooked up these days? Charlie Stross, Dermot Dobson, Simon Bisson, and others discuss. Simon Bisson, Simon Bradshaw, Dermot Dobson, Charlie Stross Mon 2100 Arran
- 555 Fannish Question Time. Come along and debate the issues of the day Mon 2200 Kintyre
- 556 Dead Dog Filk. Mon 2300 Crest Filk Room
- 557 Evolution Party. Mon 2300 Kintyre

Film and Video Programme

Films are shown in Hall 2

THURSDAY - SEND IN THE COMICS

- 1200 Biggles (1986)
- 1400 Modesty Blaise (1960)
- 1630 Superman the Movie (1978)
- 1930 Akira (1988)

FRIDAY - PROFOUND EFFECTS

- 1000 2001
- 1200 The Wizard of Speed of Time (1988)
- 1400 In person - Mike Jittlov
- 1500 King Kong (1933)
- 1700 Memoires of an Invisible Man (1992)
- 1900 Lawnmower Man (1993)

SATURDAY -

SLIME, SCIENTISTS AND METAL MEN

- 1000 My Step-Mother is an Alien (1988)
- 1200 The Thing from another World (1951)
- 1400 Nigel Barton Guest Talk
- 1530 Tremors (1989)
- 1730 Tetsuo - The Iron Man (1990)
- 1930 The Mask (1994)

SUNDAY -

SPACE OPERA AND OTHER MUSICALS

- 1000 The First Men in the Moon (1964)
- 1200 Battle Beyond the Stars (1980)
- 1400 Shock Treatment (1981)
- 1600 Forbidden Planet (1956)
- 1800 Phantom of the Paradise (1974)
- 2000 Little Shop of Horrors (1986)

MONDAY -

PROGRAMMED FOR COMEDY

- 1000 Bill & Ted's Bogus Journey (1991)
- 1200 Dr G & the Bikini Machine (1965)
- 1400 Final Program (1973)

In addition, there will be some 35mm films screened at the Glasgow Film Theatre, Rose St, off Sauchiehall St. Entry can be gained to the Theatre by production of a valid membership badge and proof of ID. Details from the Information Desk.

Video Programme (Castle 1,2,3)

There will be three separate video programmes, the first will show the works of Gerry Anderson, the second will show British programmes, the third will show the products of other countries. Details are available at the Information Desk and posted outside the video rooms in the Moat House Hotel.

In addition, the following companies have given us permission to screen certain items;

Bantam Books present the 'Star Wars Trilogy' by kind permission of Fox Video.

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Author Readings

Intersection will be presenting a programme of author readings on Friday, Saturday and Sunday night in Argyll 1 in the Moat House Hotel. Most readings will be arranged in 30 minute slots, starting from 7.30 pm. Drop in for a single reading or the whole evening.

Mixed in with the readings are a couple of special events. On Friday night we offer a late night conversation with Paul McAuley and Kim Newman, followed by a midnight session of filk and readings celebrating the work of HP Lovecraft. On Saturday we include an improvised verse story from F. Gwynplaine MacIntyre, and a live storytelling from Jane Yolen.

Kaffeeklatsch

A Kaffeeklatsch is the opportunity to sit down over a tea or coffee with your favourite author, artist, scientists or publisher and discuss their work with a small number of other fans. Sign up sheets are available from the Intersection Information Desk, but you can only sign up for a maximum of 3.

- Fri 1100 Samuel R Delany, Diane Duane, Peter Morwood, Brian Stableford
Fri 1200 Jack Chalker, Fangorn, Kathleen Ann Goonan, Anne McCaffrey, Jack Nimersheim
Fri 1300 Iain Banks, Ann Crispin, Patrick & Teresa Nielsen Hayden, Morgan Llewellyn, Michael Scott
Fri 1400 Greg Barr, Simon R Green, Gerald Nordley, Bob Shaw, Norman Spinrad, N Lee Wood
Fri 1500 Suzy McKee Charnas, Michael F Flynn, Kathleen Gear, W Michael Gear, Katherine Kurtz, Mitchell Burnside Clapp
Fri 1600 Hal Clement, Candace Jane Dorsey, Mike Resnick, Robert J Sawyer
Fri 1700 Maggie Furey, Deborah Turner Harris, Jean Lorrain, Jeff Noon, Connie Willis
Sat 1100 Terry Bisson, D.G Compton, Tom Holt, Tanya Huff, Scott MacMillan
Sat 1200 Stephen Baxter, M.Shayne Bell, Nicholas A DiChario, Peter F Hamilton, Paul McAuley
Sat 1300 Gill Alderman, Brian Aldiss, Jack Cohen, Anne Gay, Diana L Paxson
Sat 1400 Roger MacBride Allen, Scott Bradfield, Susan Casper, Gardner Dozois, Don Maitz, Ian McDonald, Janny Wurts
Sat 1500 Forrest J Ackerman, Jim Burns, Gay & Joe Haldeman, Harry Harrison, Jonathan Wylie
Sat 1600 Terry Pratchett, Laura Resnick, Michael Scott Rohan, Stan Schmidt, Michael Swanwick, Kevin J Anderson
Sat 1700 Greg Benford, Lois McMaster Bujold, Robert L Forward, Rebecca Moesta, Harry Turtledove
Sun 1100 Bob Eggleton, Esther Friesner, Simon Ings, Gwyneth Jones, Lianne Norman
Sun 1200 Eric Brown, Les Edwards, Craig Shaw Gardner, Keith Hensen, Walter Jon Williams
Sun 1300 Dr Stephen Davis, Grania Davis, Colin Greenland, James White, David Wingrove
Sun 1400 Ellen Datlow, David Gerrold, Greer Gilman, Tanya Huff, Stephen Jones
Sun 1500 Terry Brooks, John Brunner, John Cramer, Deborah Turner Harris, George R.R Martin
Sun 1600 Graham Joyce, Donald E McQuinn, Geoff Ryman, Allen Steele, Sue Thomas
Sun 1700 Bill Fawcett, Guy Gavriel Kay, Garry Kilworth, Jody Lynn Nye, Jane Yolen
Mon 1200 Dave Hardy, Charles de Lint, Elizabeth Moon, Kim Newman, Dave Wolverton

Signing Sessions

We have arranged an extensive series of signings extending from Friday through Monday. These signings will take place in the Dealers room, starting on the hour from 11am to 5pm and running for 30-45 minutes depending on demand. There will inevitably be long queues in some cases. Please show consideration for the wrists and fingers of the writers by not asking them to sign excessive numbers of books. In some cases, specific limits may be applied to enforce this.

Authors Signing

Fri 1100	Kathryn Cramer, David G. Hartwell, Alexandra Honigsberg, Amy Thomson
Fri 1200	Forrest J. Ackerman, Suzy McKee Charnas, Hal Clement, Robert J Sawyer
Fri 1300	Roger MacBride Allen, Terry Brooks, Lisanne Norman, David Wingrove, Dave Wolverton
Fri 1400	Jack Chalker, Paul McAuley, Diana L Paxson, Michael Scott Rohan
Fri 1500	Jim Young, Stephen Jones, Kim Newman, Michael Marshall Smith
Fri 1600	Ellen Datlow, Morgan Llewellyn, George R.R. Martin, Michael Scott
Fri 1700	Brian Aldiss, Stephen Baxter, John Brunner, Gardner Dozois, Stan Schmidt
Sat 1100	Esther Friesner, David Gerrold, Allen Steele, Diann Thornley, Patrick Tilley
Sat 1200	Maggie Furey, Andrew Harman, Ken MacLeod, Jonathan Wylie, Walter Jon Williams
Sat 1300	Lois McMaster Bujold, Ann Crispin, Joe Haldeman, Gwyneth Jones, Elizabeth Moon, Jody Lynn Nye
Sat 1400	Kathleen Gear, W. Michael Gear, Deborah Turner Harris, Katherine Kurtz, Scott MacMillan
Sat 1500	Eric Brown, Charles de Lint, Peter F. Hamilton, Graham Joyce, Mike Resnick
Sat 1600	Graham Edwards, Tanya Huff, Guy Gavriel Kay, Haydn Middleton, Janny Wurts
Sat 1700	Colin Greenland, Simon Ings, Ian McDonald, Jeff Noon
Sun 1100	Kevin J. Anderson, James Bibby, Rebecca Moesta, Tricia Sullivan
Sun 1200	Tom Holt, Jean Lorrain, Michael Swanwick, Jenny Jones, Anne McCaffrey (max. 2 books)
Sun 1300	Iain Banks, M.Shayne Bell, Anne Gay, Geoff Ryman
Sun 1400	Michael F. Flynn, Craig Shaw Gardner, Harry Turtledove, Connie Willis
Sun 1500	Jim Burns, Simon R. Green, Garry Kilworth, Bob Shaw, James White, Adam Nichols
Sun 1600	Greg Benford, Robert L. Forward, Karen Haber, Harry Harrison, Robert Silverberg
Sun 1700	Diane Duane, Peter Morwood, Terry Pratchett
Mon 1100	Samuel R. Delany, Brian Stableford, Alex Stewart, Jane Yolen
Mon 1200	Darrell Schweitzer, Norman Spinrad, Robert Subiaga, Nicholas A. DiChario

Programme of Events

Demonstrations

Visit our astonishing games in their natural environments! Demonstrations will be held daily to the following timetable:

Magic: The Gathering The fantastic game that started the Trading Card Game boom. Discover the secrets of its success, or - if you're already a dab hand - test your skills in Challenge The Master. 10am-12noon & 2pm-4pm

The Great Dalmuti The hilarious card game of strategy, laughter and utter heartlessness. Life isn't fair! 10am-12noon & 4pm-6pm

Vampire: The Eternal Struggle Join the Beautiful and the Damp in the War of Ages. The Eternal Struggle is just beginning afresh! 12noon-2pm

RoboRally Madness and mayhem on the factory floor! RoboRally is the fantastic award-winning boardgame of hilarious robotic rampage. 12noon-2pm

SLA Industries A bleak corporate future hides its dark horrors beneath media hype and prime-time violence. SLA Industries is an enthralling role-playing experience, for mature gamers only. 2pm-6pm

The Wizard's Cave, Hall Three

Come to the Cave from 7.30pm every night for the following amusements and diversions:

Friday

The Gathering. A fun costume party - for everyone, regardless of where in Time and Space they come from. Take part in some light-hearted gaming, enjoy the refreshments and take the chance to meet our special guests. For the brave of heart, there's also our Multi-Dimensional Quiz! Non-costumed guests are welcome.

Saturday

Magic: The Gathering Tournament. A Duelists' Convocation Type III *Ice Age*TM Sealed Deck Tournament for 2-4 players, run in Swiss style. Pre-registration for this event will take place at our Sales Booth in the Dealers' Area.

Sunday

Everway. Evening. The cutting edge of Roleplaying. Everway is the stunning new game from Jonathan Tweet. Take up this fantastic chance to gain a sneak preview and meet Jonathan in person; discover first-hand the wonders of Everway and the secrets of the spheres.

For further information, visit the Wizards' Cave or the Wizards of the Coast Sales Booth in the Dealers' Area.

Wizards
OF THE COAST

Programme Participants

The programme would not exist with out all the people who give of their time and talent to appear on it and so they are listed, along with the item number of the programme items where they appear. This alphabetical list is provided as a help but is not exhaustive. Sorry if your favourite person is missed out! See Also Signings and Kaffeeklatsch

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Dealers Room

The Dealers Room will open to members 10.00 - 18.00 each day, except that it will not open until Noon on Thursday and closes at 16.00 on Monday. Doors will be barred to new entrants from 10 minutes before closing.

Dealers Trading in the Dealers Room

Almost Abstract, England, Encaustic art *Deasker 12-13*
Andromeda Book Co Ltd, England, Books and magazines *Booth 428 & 429*
Angelware Creations, USA, Jewellery *Deasker 01 & 14*
Anime Projects Ltd, Wales, Anime and manga *Booth 443*
Artemis Designs, England, Fantasy art *Wall 30*
Arts Encaustic, Wales, Encaustic art and artists materials *Ailsa Craig 01-02 & 14*
At The Sign of The Dragon, England, Books and filk *Wall 12-15*
Atlanta Fantasies, Games and Cards, USA, SF media *Wall 16-18*
Babel Publications / Antares, Nederland, Books *Kerrera 12*
BBR Distribution, England, Magazines *Eigg 06-08*
Becon Publications, England, Books and filk *Ailsa Craig 13*
British Science Fiction Association, England, SF club, books and magazines *Ailsa Craig 03-04*
Cat and Dragon, England, Jewellery *Wall 31-32*
Chris Varian Illustration, England, Art and craft *Fettar 12-13*
Clarecraft Designs, England, Fantasy art and craft *Booth 434*
CMS/TV and Film Memorabilia, England, SF media *Booth 447*
Cold Tonnage Books, England, Books (2nd hand & remainder) *Booth 438*
Compuserve's SFLIT and SFMEDIA Forums, USA, Computer information service *Booth 439*
Critical Wave, England, Newszines *Wall 38*
Daedalus Entertainment, USA, Collectible games *Ailsa Craig 07-08*
David Aronovitz - The Fine Books Company, USA, Books (rare) *Great Cumbrae 11*

Dillons Bookstore, England, Books (new) *Wall 21-23*
Donald N Grant Publishers Inc, USA, Books *Kerrera 14*
Dorling Kindersley, England, SF *Great Cumbrae 15*
Dragon's Hoard, England, Cards and badges *Wall 37*
Dreamhaven Books and Comics, USA, Books *Wall 19-20*
Fantast (Medway) Ltd, England, Books and magazines *Booth 446*
Fantasy Centre, England, Books and magazines *Booth 441 & 442*
Fantasy Unlimited, England, SF media *Inchkeith 08-10*
Fellowship Foundry Pewtersmiths, USA, Sculpture *Inchkeith 15*
Fo' Paws Productions, USA, T-shirts and clothing *Kerrera 06-09*
Forbidden Planet, Scotland, SF and fantasy *Booth 432 & 433*
Future Publishing Ltd, England, SFX magazine *Booth 449 & 450*
Future Shock, Scotland, Books and magazines *Booth 444*
Greycloud Services, England, Star Trek *Deasker 07-08*
Handmade Jewellers, Scotland, Jewellery *Fettar 11*
Honeck Sculpture, USA, Sculpture and jewellery *Wall 27*
Intergalactic Trading Company, USA, SF media, especially TV *Booth 436 & 437*
Intersection Membership Sales, England, Convention merchandise *Booth 445*
Isher Artifacts, USA, Techie toys *Inchkeith 06*
Jean Kluge Art, England, Art and fanzines *Wall 11*
Jim and Jean Porter, England, Cards and art *Fettar 05*
Joseph Fleischmann, USA, Books and manuscripts/memorabilia *Kerrera 03-05*
Kail Runesmith, England, Hand-made jewellery *Benbecula 06*

HANDMADE JEWELLERY PRESENTS

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The First Officially Licensed Solid Sterling Silver

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The rings will be on sale at the convention at an introductory price £65.00 (Normal price £75.00). See us at Fetlar 11 in the middle of the dealers' room every day from 10 till 6.

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Larry Smith, Bookseller, USA, Books *Benbecula 11-12*
 Les Escott, England, Books (2nd hand) *Wall 39-41*
 Liyi Tan, England, Chinese crafts *Fetlar 06*
 Locus Publications, USA, Newszines *Great Cumbrae 10*
 Marcus Pratt, England, Game cards *Fetlar 10*
 Mary Kay Kare, USA, Filk *Deasker 10*
 Michael John Thompson, Antiquarian Bookseller, Canada, Books (rare) *Deasker 02-03*
 Moods, England, New age and t-shirts *Deasker 09*
 Moscow University SF Club, Russia, SF and Soviet souvenirs *Benbecula 13*
 Mr Sci Fi, England, SF media *Fetlar 08-09*
 New England, Science Fiction Association Inc, USA *Inchkeith 07*
 New-Era Publications UK Ltd, England, Books (new) *Inchkeith 04-05*
 Obelist Books, Scotland, Books, comics and magazines *Wall 05-06*
 Octarine, England, Fan club *Fetlar 16*
 OffWorld Designs, USA, Textile crafts and t-shirts *Wall 02-04*
 Old Earth Books, USA, Books *Wall 26*
 On Spec, Canada, Magazines *Eigg 11*
 Out of Hand, Scotland, Sculpture *Benbecula 09*
 P J Ellis, Wales, SF media *Wall 35-36*
 Pagan Dawn, England, Pagan crafts *Wall 10*
 PEACE - The Adrian Paul Fan Club, England, Fan club *Kerrera 01-02*
 Promotions International Ltd, England, Star Trek Tumble-Not mugs *Great Cumbrae 12-13*
 Quality 2nd hand Books, England, Books (2nd hand) *Booth 440*
 Quantum Marketing, USA, T-shirts *Inchkeith 03*
 R P Games Warehouse & Graphic Books, Scotland, SF media *Wall 28-29*
 Ravenwing, USA, Jewellery *Eigg 05*
 Richard Lewis, England, Books *Ailsa Craig 10-12*
 Rocket Publishing Co Ltd, England, Books and photographs *Inchkeith 12-14*
 Science Fiction Chronicle, USA, Newszines *Wall 24*

SciFi and Fantasy Book Club England, Book club *Eigg 01 & 12*
 Screentec Print Ltd, England, Fantasy art and crafts *Fetlar 01-02*
 SF Amber, Inc, USA, Jewellery *Inchkeith 11*
 SF Foundation / Liverpool University Press, England, Charity / Book *Booth 435*
 Shipman's Star Props, USA, SF and fantasy film *Fetlar 15*
 Skyrack Book Service, England, Books and magazines *Deasker 04-06*
 Spellbinders, England, Jewellery *Great Cumbrae 07-08*
 Tales From the White Hart, USA, Filk and books *Kerrera 13*
 Tesseract Books, Canada, Books (small press) *Eigg 10*
 The Dawn Treader Book Shop, USA, Books (rare and 2nd hand) *Kerrera 10-11*
 The Tolkien Society, England, Club and books *Wall 07-09*
 The Unlimited Dream Company, England, Books and magazines *Fetlar 14*
 Tigereyes Books, USA, Books *Great Cumbrae 16*
 Transnational Financial Services Ltd, England, Star Trek credit card *Great Cumbrae 05-06*
 Trolls Eye Crafts, Scotland, Jewellery *Eigg 09*
 Uncomyn Gifts, USA, TV related *Inchkeith 16*
 Wearable Starscapes, USA, T-shirts and textile art *Wall 25*
 Western Connection, England, Anime *Great Cumbrae 02*
 Who Shop International, England, SF media *Booth 448*
 William Matthews, Bookseller, Canada, Books (rare) *Great Cumbrae 14*
 Wilson Logan, Scotland, Computer games *Benbecula 10*
 Wizards of the Coast UK Ltd, Scotland, Games and art *Benbecula 01-05 & 14*
 Woodlore, England, Fantasy crafts *Wall 33-34*
 ZZ9 Plural Z Alpha, England, Fan club *Fetlar 07*

Hotel Codes

Key to Symbols

- Hotels
Bookshops
Parking
Underground
BR Station
TARDIS

- | | |
|----|--------------------------------|
| 28 | Moat House |
| 29 | Kelvin Park Lorne |
| 17 | Argyll |
| 16 | Angus |
| 31 | Marriott |
| 22 | Forte Crest |
| 18 | Forte Carrick |
| 24 | Glasgow Hilton |
| 19 | Central |
| 30 | Charing Cross Tower |
| 21 | University - Clyde Hall |
| 14 | University - Baird Hall |
| 27 | Stakis Ingram |
| 20 | Copthorne |
| 25 | Hospitality Inn |
| 32 | University -
Campus Village |
| 15 | University -
Queens College |
| 26 | University of Glasgow |
| 23 | Stakis Grosvenor |

GFT= Glasgow Film Theatre

**Only 4 TARDIS Police Boxes left
in the world! See one now!**

x = post office

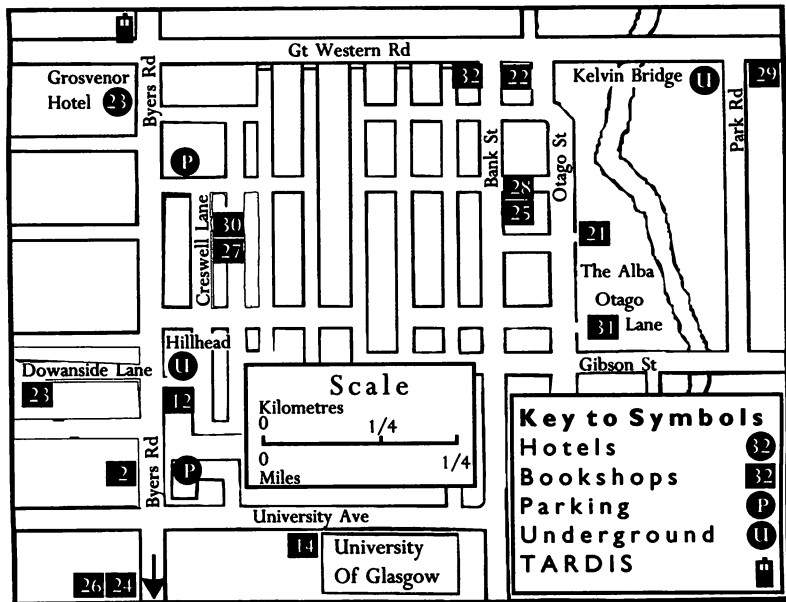
Bookshops and Comic Shops

Bookshops and comic shops based on a list provided by Evelyn C Leeper

Numbered shops are shown on maps of Glasgow and West End

Charity shops like Oxfam, Imperial Cancer Research, Save the Children, Marie Curie, Sue Ryder also sell second hand books.

- 1 AKA 25 Parnie St. Comics
- 2 Bargain Books (chain of small shops). Remainders, New
- 3 Book Bargains, Sauchiehall St. New
- 4 Budget Books, Savoy Centre, Sauchiehall St.
- 5 Centerpeace (Stockwell Street). Pacifist/ feminist/ Third World/ environmental/ liberation theology material
- 6 Clyde Books (Parnie Street). Radical/ socialist/ feminist/ green.
- 7 Dillons (the Argyle Street/Union Street corner). Very large branch. New
- 8 Eddy's Bookstall (Argyle St) Indoor market. Used, cheap new.
- 9 Forbidden Planet (Buchanan Street). SF and comics. Futureshock 2 (200 Woodlands Rd) Comics
- 11 John Menzies Argyle St. New
- 12 John Smith and Sons (Byres Road Branch. Mainstream New
- 13 John Smith and Sons (St. Vincent Street). General and academic,
- 14 John Smith and Sons (University Bookshop). Academic
- 15 Collectibles 51 Parnie St. Used
- 16 Obelisk (Virginia Galleries, Virginia Street). Used SF and mysteries.
- 17 Space and Comics, High St. New
- 18 The Barras, Gallowgate, huge outdoor/indoor market. Many bookstalls. Used.
- 19 Waterstones (Union Street). New.
- 20 Wesley Owen (Buchanan Street). Christian bookshop.
- 21 Basement Bookshop Alba Cafe, Otago St. Used
- 22 Caledonia Books (Great Western Road). Used. esp. Modern literature and art.
- 23 Dowanside Books (in Dowanside Lane off Byres Road). Used.
- 24 Futureshock (31 Byres Road). SF. American imports books & comics and old paperbacks.
- 25 Gilmorehill Books (Bank Street). Used.
- 26 Partick Book Shop, Dumbarton Rd
- 27 Pitcairn Books (in Decourcy's Arcade). Used
- 28 Spectrum (Bank St) New, used.
- 29 The Christian Book Centre (Great Western Road). Old classical records and books.
- 30 The Little Bookworm (in Decourcy's Arcade). Kids
- 31 Voltaire and Rousseau (Otago Street Lane). Used.
- 32 Word of Mouth (?). Food and cookery; inside "Moon" clothing shop.



Local Information

Convention bus service

Buses will leave the SECC and travel in a loop round the main city centre hotels about every 30 mins. You can pay the driver for each trip or buy a "season ticket" from the bus company desk in the registration hall in the SECC (much better value). Extra buses will be run after the evening spectaculars to help get you away from the SECC. There will be a small bus running a shuttle service between the Forte Crest and Central Hotel at night until 3am. The times of first and last buses will be tied to the programme in the SECC. Look for times displayed at the Information Desk. There is also a normal city bus service which runs every half hour during the day between the SECC and the City Centre. Fare to city centre is 47 pence on this bus. **Taxis** phone 332 7070 or 332 6666. There is a taxi rank outside the SECC and also outside the Central Hotel. You may hail black cabs in the street. 4 in a cab will be cheaper than using a bus. **Bikes** for hire from West End Cycles, 16 Chancellor St, phone 357 1344

Parking & Advice for Drivers.

The SECC car parks cost £2.00 per visit. Car parks in the city centre are shown on the map by the symbol P. They are expensive but safer than leaving a car on the street. Most hotels either have their own car park or overnight cheap deals in a nearby multistory. Do not park on double yellow lines at any time. Do not park on single yellow lines except at times

indicated by plaques on posts or wall nearby (usually no parking between 8.00 and 18.00). Illegal parking usually results in a £20 parking ticket. If you cause an obstruction then the police may tow away your vehicle and it then costs about £100 to get it back.

Telephones

Telephones use 10 pence, 20 pence, 50 pence and pound coins. Phonecard phones require a special card available from newsagents and some other shops. A local call costs 10 pence for 3 minutes at peak times (8.30 - 18.00). The operator is reached by dialling 100. Directory enquiries is 192. (No charge from payphones).

Emergency services: Dial 999

If you need help from Police, Fire, or Ambulance they are all reached by dialling 999. No money required.

Hospitals

Nearest Accident & Emergency hospitals: Royal Infirmary, 84 Castle St. (Phone 211 4000) or Southern General Hospital, 1345 Govan Rd. (Phone 201 1100) Dental Hospital, 378 Sauchiehall St. (Phone 211 9600). No appointments, just show up from 9.15 - 15.15 Mon to Fri, Sun 10.30 - 12. Closed Sat. Emergency treatment is free. There is a first aid post in the SECC on the right of the Concourse as you come in the main entrance.

Local Internet nodes

Note that most have no local access and you must dial the long distance code (the ones beginning with 0). The others are Glasgow local access. Compuserve 840 4494, Demon 0131 552 8883, IBM global network 0131 557 0465, Pipex 0131 467 0400, CIX 0181 296 1255 or Telnet to cix.compulink.co.uk, GNS 204 1722 (speed 2400), Mercury network 307 1058 (speed 9600)

Banks and ATM Cash Points

The Clydesdale Bank in the SECC will be open from 10.00 - 19.00 every day. It provides a wide range of bank services and there is an ATM but unlike other Clydesdale machines it does not accept Midland bank cards. There is only one branch of each of the main English banks in Glasgow.

Cards Accepted by ATMs

Name of Bank

Abbey National Building Society
Alliance + Leicester
American Express
Bank of Scotland

Barclays Bank
Clydesdale Bank
Halifax
Lloyds Bank
National Westminster
Nationwide Building Society
Midland
Royal Bank of Scotland
TSB Bank

Other Cash Cards Accepted

Link, Plus, Visa, TSB, Amex
Link, Visa, TSB
Amex cards can be used in any Link machine.
Royal Bank, Mastercard, Access, Visa, EC, Eurocard, Barclays, Midland, Style, Lloyds, Banconnect, Mister Cash, Multibanco, Telebanco
Visa, Mastercard, Lloyds, Bank of Scotland, Royal Bank of Scotland, Cirrus, Plus, EC
TSB, Visa, Link, Eurocard
Link, Visa, Plus
Mastercard, Access
TSB, Clydesdale, Mastercard, Access, Visa
Link, Visa, Plus, Eurocard, EC, Cirrus, Mastercard, TSB
TSB, Clydesdale,
Bank of Scotland, Visa, Link, Barclays, Lloyds, Eurocard, Mastercard, Amex
Clydesdale, Visa, Eurocard, Mastercard, Midland, National Westminster, Link, Cirrus, EC

Trading hours

Most non-food shops open at 9.00 and close at 17.30. Small local grocery shops often stay open until 20.00 or even later. No shop sells alcohol after 22.00.

Useful Shops and Services

Copy shops: Prontaprint 9 Bothwell St 221 3615. Kall Kwik 37 Bath St. 331 1822 (Open 8.30 - 18.00)

Office supplies & stationery: C F Nash 94 Millar St. 221 4724. Stationary Box 62 Union St 248 6069.

Pharmacies: Boots, 200 Sauchiehall St 332 0774, 71 Gordon St and 4 Union St 248 8313

Supermarkets:

Tesco Metro, 36 Argyle St. Open Mon - Wed 8.00-19.00, Thurs/Fri 8.00 - 8.00 Sat 8-19.00, Sun 10.00 - 18.00

Somerfield Supermarket, 12 Howard St, Open Mon-Wed 8.00 -18.00, Thur/Fri 8.00 -19.00, Sat 8.00 - 18.00.

Photo processing: see pharmacies

Laundromat/Laundrette: Kumars, 161 Great Western Rd. 353 2965.

Chain stores for clothing, food, drink eg Marks & Spencer, Littlewoods open 9.00 - 18.00

Corner shops for groceries 9.00- 20.00 (some 23.00 in Great Western Rd and Woodlands Rd)

Central Station shops: Food, drink. Open 7.00 - 21.00

Garages with some groceries: Arlington Service station, 88 Woodlands Rd, Esso Garage 200 Broomielaw, open 24hr

Places of Worship

Church of England St Mary's Cathedral, 300 Great Western Rd

Church of Scotland (Presbyterian) St George's Tron, Buchanan St

Baptist Adelaide Place, 209 Bath St

Buddhist 329 Sauchiehall St

Jewish Garnethill Synagogue, 129 Hill St

Roman Catholic St Andrews Cathedral, Dunlop St/Clyde St

St Aloysius, Rose St

Methodist 229 Woodlands Rd

Muslim Central Mosque, Mosque Avenue

Hindu Gurudwara Singh Saba, 138 Berkeley St



Restaurant Guide

This list of 300 restaurants was compiled by Bruce Saville and edited to 200 for the ReadMe. A full list plus sample menus should be at the Information Desk. This list is provided as a guide only and comes with no guarantees. A star * beside the name means that it comes with a hearty recommendation from Bruce, either because of the quality of the food or the originality of the experience.

Kosher Food

There are no kosher restaurants in the City Centre or West End. The Jewish Information & Resource Centre's phone number is 620 2194.

Price Bands (£): The price bands are based on the price of the cheapest 2 course meal (Starter & Main Course) available on the menu. The dearest priced meal is usually about twice the cheapest. Remember that drinks will be extra. It is usually best to book a table in advance, especially on Fri and Sat nights.

Key to Guide

Within each type of restaurant entries are in order of price band, from Band A up to F.

Price bands for cheapest 2 course meal are shown under the heading £.

Band A = Under £3, **Band B** = £3 - £5, **Band C** = £5 - £7, **Band D** = £7 - £9, **Band E** = £9 - £11, **Band F** = Over £11



Restaurant Guide

Name Address Phone £ N

Bistros and Brasseries

* The Living Room	5 Byres Rd		B	I
Mojo	158 Bath St	331 2257	C	
Yes	22 West Nile St	221 8044	C	
* October Cafe	Princes Sq Buchanan St	221 0303	C	
* Baby Grand	3 Elmbank Gardens	248 4942	D	
* Cafe Gandolfi	64 Albion St	552 6813	D	
* D'Arcy's	Princes Sq, Buchanan St	226 4309	D	
Insomnia (24hr)	30 Woodlands Rd		B	
Janssens	1355 Argyle St	334 9682	D	
Miro's	908 Sauchiehall St	353 0475	D	
* Papingo's	104 Bath St	332 6678	D	
* Stravaigin	98 Gibson St	334 2685	D	
* Malmaison	West George St	221 6400	E	
Maxaluna	410 Sauchiehal St	332 1004	E	
Change At Jamaica	11 Clyde Place	429 4422	D	

Notes: 1 Mix of Brazil & Mexico

Chinese

Canton Express	407 Sauchiehall st	332 0145	C	
China Sea	12 Renfield St	221 2719	C	
Golden City	1163 Argyle St	221 0097	C	
Jade House	7 Bath St	332 1932	C	
Le Chino	918 Sauchiehall St		C	
China Blossom	80 Miller St	204 2708	D	
China Palace	92 Union St	248 3121	D	
* Chinatown	42 New City Rd	353 0037	D	
City Inn	86 Renfield St	332 5767	D	
Ho Wong	82 York St	221 3550	D	
Jade gardens	303 Sauchiehall St	332 5737	D	
Lee Garden	100 Bath St	332 3603	D	
* Loon Fung	417 Sauchiehall St	332 1240	D	

New City Palace	84 Sauchiehall St	332 6265	D	
Peking Inn	191 Hope St	332 8971	D	
Amber Restaurant	130 Byres Rd	339 6121	E	
Amber Regent	50 West Regent St	331 1655	F	

Fast Food: Burgers, Pizzas, Fish & Chips, Potatoes

Kings Cafe	71 Elmbank St	332 0898	A	
Pancake Place	59 Glassford St	552 4229	A	
Arby's	78 Union St	204 3999	B	
Cafe da Vinci	263 Hope St	332 0686	B	
* California Gourmet	291 Byres Rd	337 1642	B	
Davidsons Cafe	150 Renfield St	332 0008	B	
Deliferance	119 Sauchiehall St	353 2700	B	
Deliferance	80 Queen St	248 5602	B	
Olivers Coffee Shop	55 Union St	221 0195	B	
Pancake Place	91 Union St	248 2562	B	
The Roast Joint	307 Sauchiehall St		B	
* The Willow TeaRoom	217 Sauchiehall St		B	
Trees	27 Union St	221 2490	B	
Hobsons	Cambridge St	332 9660	C	

French

* Froggies	53 West Regent St	332 8790	C	
Chez Jules	415 Sauchiehall St	32 2281	D	
Pierre Victoire	91 Miller St	221 7565	D	
Pierre Victoire	16 Byres Rd	339 2544	D	
* Cul De Sac	44 Ashton Lane	334 4686	E	
French Restaurant	Nrth Rotunda, Tunnel St	204 1238	F	

Fish

Crannog	28 Cheapside St	221 1727	A	
* Harry Ramsdens	251 Paisley Rd	429 3700	B	
* 2 Fat Ladies	88 Dumbarton Rd	339 1944	F	

Greek

The Parthenon	725 Great Western Rd	334 6265	C	
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The Athena	778 Pollokshaws Rd	424 0858	D 1
Cafe Serghei	67 Bridge St	429 1547	D 2

Notes: 1 South of river, not walkable 2 South of river, near Bridge St Underground

Burgers, pasta and other dishes

Eat Out	8 West George St	353 328	C 1
Garfunkels	48 Bath St	331 2391	C
Shenigans	351 Sauchiehall St	332 8205	C 2
Back Alley	8 Ruthven Lane	334 7165	D
Chicago Meatpackers	50 Hope St	248 4466	D 3
TGI Friday's	113 Buchanan St	221 6996	D
Trading Post	1 Custom House Quay	221 3033	D
Buzzy Wares	Princes Sq, Buchanan St	248 0466	F

Notes: 1 A Gay & Lesbian cafe 2 Tex Mex food 3 Cheap Meals 12-6.30 Kids Eat Free on Sunday

Icelandic

* XO	32 Cathedral Square	553 3519	F
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Indian

Ali Baba's Balti Bar	51 West Regent St	332 6289	B
India Cafe D'Elite	178 Woodlands Rd	353 1701	B 1
* Murphy's Pakora Bar	1287 Argyle St		B
Asmaan Tandoori	22 Bath St	331 2575	C
Chandigarh Tandoori	28 Vinicombe Rd	334 4483	C
Lakora Tandoori	253 Argyle Street	221 5325	C
Louis Parks C. Masalas	914 Sauchiehall St	339 4543	C
* Mr Singhs India	149 Elderslie St	221 1452	C
Raja Tandoori	51 Cochrane St	552 3237	C
Ramana	427 Sauchiehall St	332 2528	C
Shalimar	25 Gibson St	334 1100	C
Taste of Punjab	1131 Argyle St	248 3560	C 3
The Curry Pot	319 Sauchiehall St	332 4180	C
The Indus	439 Sauchiehall St	332 9040	C
The KohliNor	235 North St	204 1444	C 4
Ashoka Ashton Lane	19 Ashton Lane	357 5904	D

Ashoka Palace	329 Great Western Rd	339 1232	D 5
Ashoka West End	1284 Argyle St	339 0936	D
* Balbir's Ashoka & Veg	108 Elderslie St	221 1761	D
Bombay blues	41 Hope St	221 0817	D 6
Creme De la Creme	1971 Argyle St	221 3222	D
Gandhi Tandoori	331 Sauchiehall St	32 00055	D
Mother India	28 Westminster Terr	221 1663	D
Sadhu's Tandoori	120 Dumbarton Rd	339 2068	D
Shanaz	17 Granville St	248 4804	D
Shish Mahal	66 Park Rd	343 7899	D
Talisman	515 Sauchiehall St	248 2016	D
The Colonial India	25 High St	552 1923	D
Cafe India	171 North St	248 4074	E

Notes: 1 Halal & Balti as well 2 Indian & Mexican 3 10% Student Discount 4 Buffet 19.00 - 21.00 M-F 5 2 restaurants in 1 with Madhubah Vegetarian 6 Buffet £6.95 Every Night

Italian

Cafe Antipasti	250 Gt Western Rd		C
Dino's Restaurant	35 Sauchiehall St	332 0626	B
Il Cappuccino	18 Gibson St	339 5294	B
Ristorante Godfather	99 Hope St	221 0949	B
* Sarti	133 Wellington St	248 2228	B
The Big Blue	445 Great Western Rd	357 1038	B
Bertolino's	1321 Argyle St	334 0594	C 1
Casa Mancini	317 Great Western Rd	339 5544	C
Casa Mia	64 Renfield St	332 5063	C
Ciao By Equi's	445 Sauchiehall St	332 4565	C
* Fazzi's	65 Cambridge St	221 9411	C
L'Arena Di Verona	311 Hope St	332 7728	C
L'Aristo	92 Mitchell St	221 0971	C
O'Sole Mio's	32 Bath St	331 1397	C 2
Paperino's	238 Sauchiehall St	332 3800	C
Pavarotti Trattoria	91 Cambridge St	332 9713	C
* Sannino's	61 Bath St	332 8025	C

* Sannino's	61 Elmbank St	332 3565	C
Bella Pasta	15 St Vincent Place	221 5059	D
* Caffè Qui Continetta	17 John St	552 6099	D
Caffè Italia	311 Hope St	332 7728	D
Di Maggio's Pizzeria	61 Ruthven Lane	334 8560	D
Di Maggio's Pizzeria	21 Royal Exchange Sq	248 4443	D
Il Pavone	Princes Sq, Buchanan St	221 0543	D
Il Pescatore	148 Woodlands Rd	332 9239	D
Joe's Garage	52 Bank St	339 5407	D
La Parmigiana	447 Great Western Rd	334 0686	D
Ristorante Caprese	217 Buchanan St	332 3070	D
* The Fire Station	33 Ingram St	552 2929	D
Trattoria Trevi	526 Great Western Rd	334 3262	D
Vitelli & Vitelli	15 John St	552 4433	D
Trattoria Lanterna	35 Hope St	221 9160	E

Japanese

Moshi Moshi	7 Buccleuch St	353 0777	D I
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Notes: I Very small, booking essential.

Malasian

* Mata Hari	17 West Princes St	332 9789	D
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Mexican

* Cantina Del Rey	King St	552 4044	C
Chimmyz	499 Great western Rd	334 0884	C

Pizzas

Pizza Hut	203 Argyle St	221 0144	B
Pizzaland	108 Renfield St	332 4820	B
Pizzaland	205 Sauchiehall St	332 5764	B
Pizzaland	96 Hope St	221 5321	B
Deep Pan Pizza Co	44 Bath St	332 9482	C I
Pizza Express	151 Queen St	221 3333	C

Notes: I Special £3.25 "all you can eat buffet" 12-3 and 5-10

Pub food

Cafe Cini	81 Renfield St	353 2807	B
Finnegan's Wake	79 St Vincent St	248 4839	B

Focquet's Bar	9 Renfield St		C
Sloans	62 Argyll Arcade	221 8917	C
Cafe Ventura	King St		D

Scottish

* Babbity Bowsters	Blackfriars St	552 7774	D
City Merchant	97 Candleriggs	553 1588	D
Mitchells	31 Ashton Lane	339 2220	D
The Jenny	18 Royal Exchange Sq	204 4988	D
Victoria & Albert	159 Buchanan St	248 6329	D
* Cafe Rogano	11 Exchange Place	248 4055	E
Rab Ha's	83 Hutcheson St	553 1545	E
* The Belfry	652 Argyle St	221 8188	E
Victoria's	98 Sauchiehall St	332 1444	E
* One Devonshire Gdn		339 2001	F
* Rogano's	11 Exchange Place	248 4055	F
* The Buttery	652 Argyle St	221 8188	F
* Ubiquitous Chip	12 Ashton Lane	334 5007	F

Spanish

Junkanoo	111 Hope St	248 7102	D I
* Indita	6a John St	553 1950	F

Thai

* Ruby	377 Sauchiehall St	331 1277	C
* Thai Fountain	2 Woodside Crescent	332 1599	E
* Thai Royale	336 Argyle St	221 2250	E

Middle East

* Marmara Turkish Res	185 St Georges Rd	353 0832	D
Prince Arman's	7 Clyde Place	420 6660	D I

Notes: I Open until 5am Friday and Saturday

Vegetarian

Cafe Alba	61 Otago St	337 2282	C
Vegville	93 St Georges Rd	331 2220	A
The Bay Tree	403 Great Western Rd	334 5898	B
The 13th Note	80 Glassford St	553 1638	B
* The Granary	823 Howard St	226 3770	B

Parties

What would a Worldcon be without parties? The following list is as up to date as possible but check the parties board at the Information Desk and look in the Newsletter for the complete list. Groups bidding to hold future Worldcons are mostly in the Forte Crest. Smaller parties are in the Central Hotel. If you want to hold a party of your own then ask at the Information Desk for details.

Thursday

In the Forte Crest Ballroom (Bothwell/Douglas Suites): Atlanta in 98, Baltimore in 98, Boston in 98, Niagara Falls in 98

In the Central Hotel: Zagreb in 99 Room 108, Kansas City in 2000 Room 105

Friday

It's Beach party night in the Logie Baird room of the Central Hotel from 22.00 as the Fan Programme puts on its most garish shirt and parties. In the Moat House the British Publishers are hosting an open party at 22.30.

In the Forte Crest Ballroom(Bothwell/Douglas Suites): Atlanta in 98, Baltimore in 98, Boston in 98, Niagara Falls in 98

In the Central Hotel: Boston in 2001 Clydesdale Room, Boston in 2001 Douglas Room, Norwegian/agents' party Room 106, Zagreb in 99 Room 108

Saturday

In the Central Hotel: Chicago in 2000 Rooms 104 & 105, Kansas City in 2000 Room 105, Zagreb in 99 Room 108, Moscow in 2017 Room 150, Antarctica in 99 Room 151

Sunday

Standing WorldCon party, '98 Winner, ConAdian Thank You party. Venues to be announced.

Monday

Gopher party Forte Crest Ballroom (Bothwell/Douglas Suites)

Other Parties

Location

Thank You

Well done to everyone who has contributed to making the convention work. When it's all over you will wonder why you did it. At least now someone has said **THANK YOU!**

Acknowledgements

Edited by I Sorensen who also did the maps and diagrams.

Artwork by Shep Kirkbride

Restaurants compiled by Bruce Saville

Bookshops based on list supplied by Evelyn C Leeper

Special thanks to Jim Barker of Jim Barker Graphic Design (Falkirk) for advice .

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Printed by Buchanan McPherson, 2 Portland Place, Hamilton. Tel: 01698 282903. Many thanks to them for their patient advice and for getting this to you all in time.

Sponsors

Our thanks go to our sponsors who include: Channel 4, Wizards of the Coast, Barco, Microsoft, Creed, Lego, UCI Cinemas.

Advertisers

Wizards of the Coast
Creed
The Tolkien Society
Handmade Jewellery
Tron Theatre

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This book and binder were produced thanks to the generous sponsorship of Wizards of the Coast and Channel 4.



3 days of star-studded sci-fi on Channel Four Television from 26-28 August,
including as live coverage from the Convention on the 26th.